

CT437

COMPUTER SECURITY AND FORENSIC COMPUTING

SECURE NETWORK COMMUNICATION PRINCIPALS

Dr. Michael Schukat

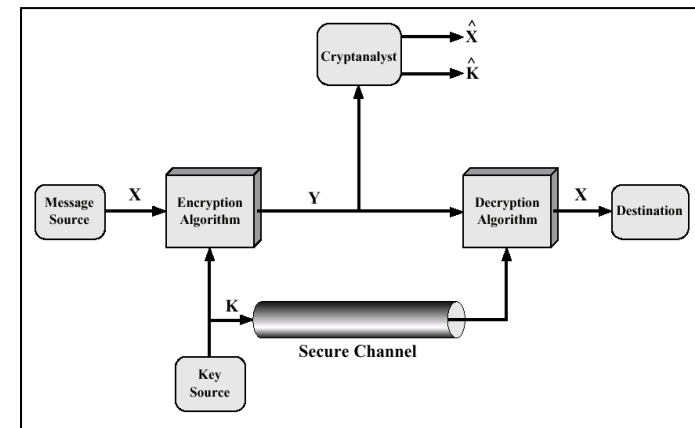
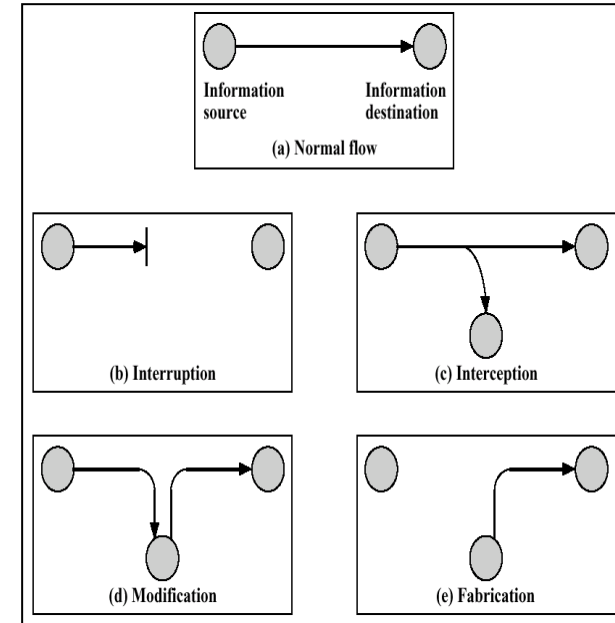


OLLSCOIL NA GAILLIMHE
UNIVERSITY OF GALWAY

Lecture Overview

2

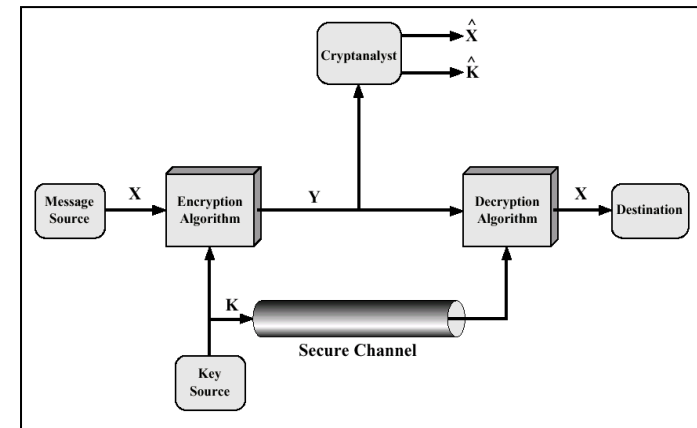
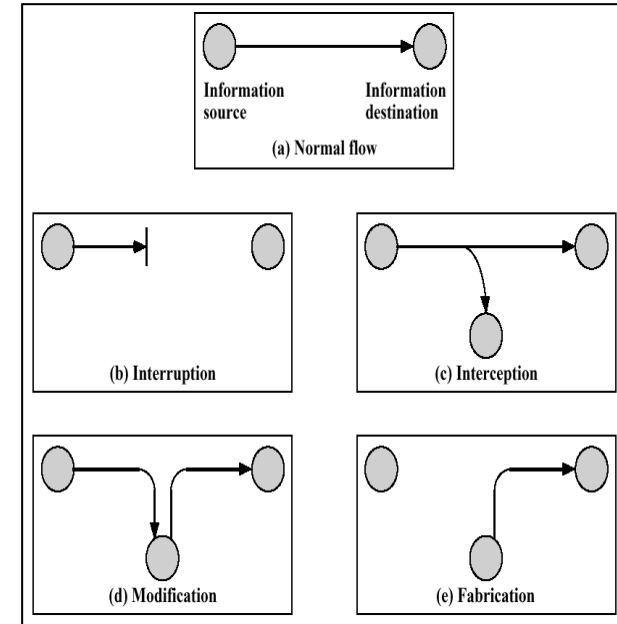
- This lecture will look in more detail into how data encryption and hashing mechanisms can be applied to provide secure peer-to-peer data communication over an (unsecure) network



Lecture Overview

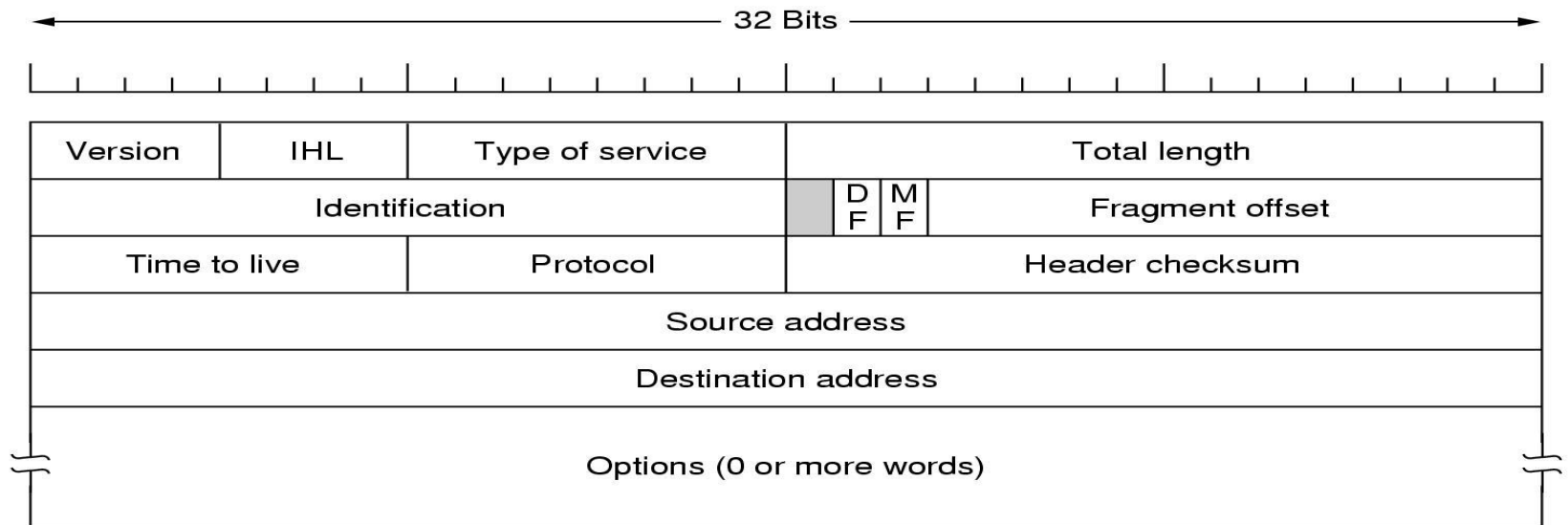
3

- ❑ Symmetric block and stream ciphers allow the encryption of data in transit
 - ▣ Needs robust key management and distribution
- ❑ Hash functions / MACs allow authentication of data in transit
- ❑ Digital certificates allow end-point authentication
- ❑ Hashing and encryption provide mechanisms to address some of security attack types on information in transit
 - ▣ Example Wireshark
- ❑ This lecture will look in more detail into how these mechanisms can be applied to provide secure peer-to-peer data communication over a network



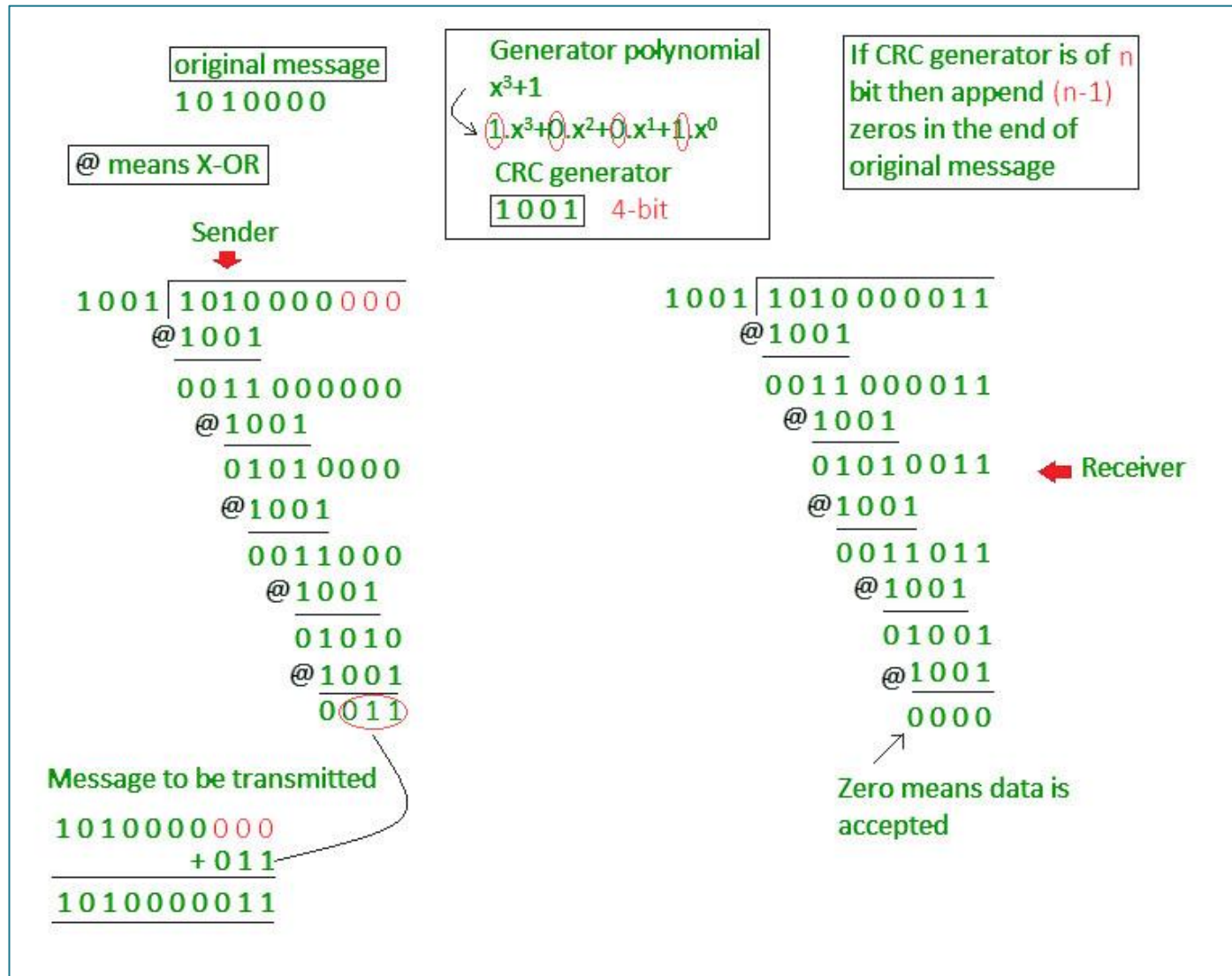
Issues with the IP Protocol

- ❑ IP payload is not encrypted (no confidentiality) and can be manipulated in transit
- ❑ IP header fields can be manipulated in transit (CRC can be adjusted on-the-fly → next slide)
 - ▣ IP addresses can be spoofed (no authentication)
- ❑ IP header has mutable fields that can change during datagram transport



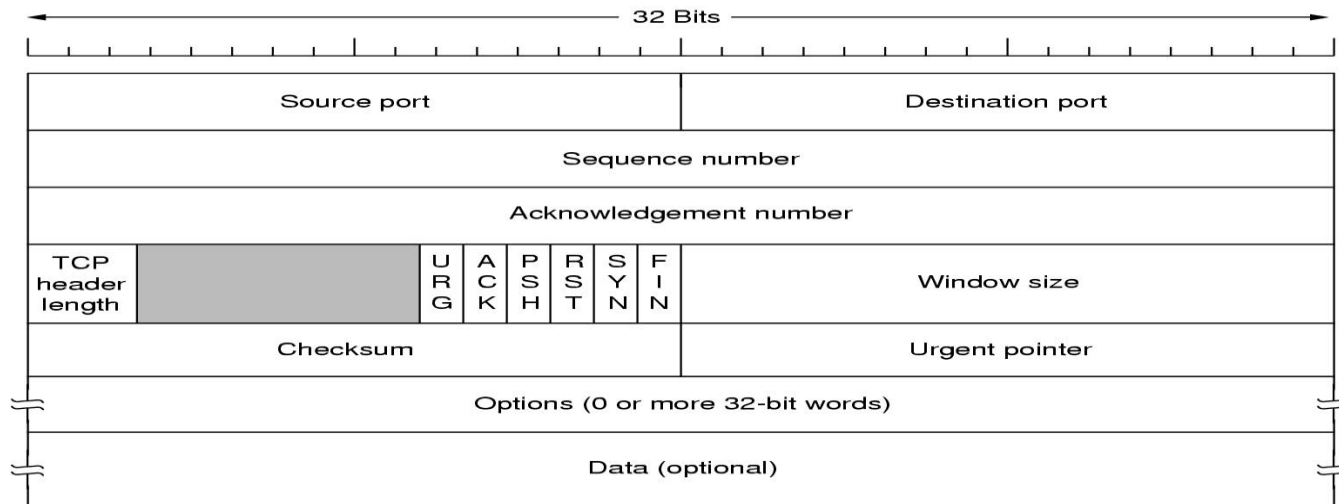
Recap: Cyclic Redundancy Check (CRC)

5



Issues with the Transport Layer Protocol (Example TCP)

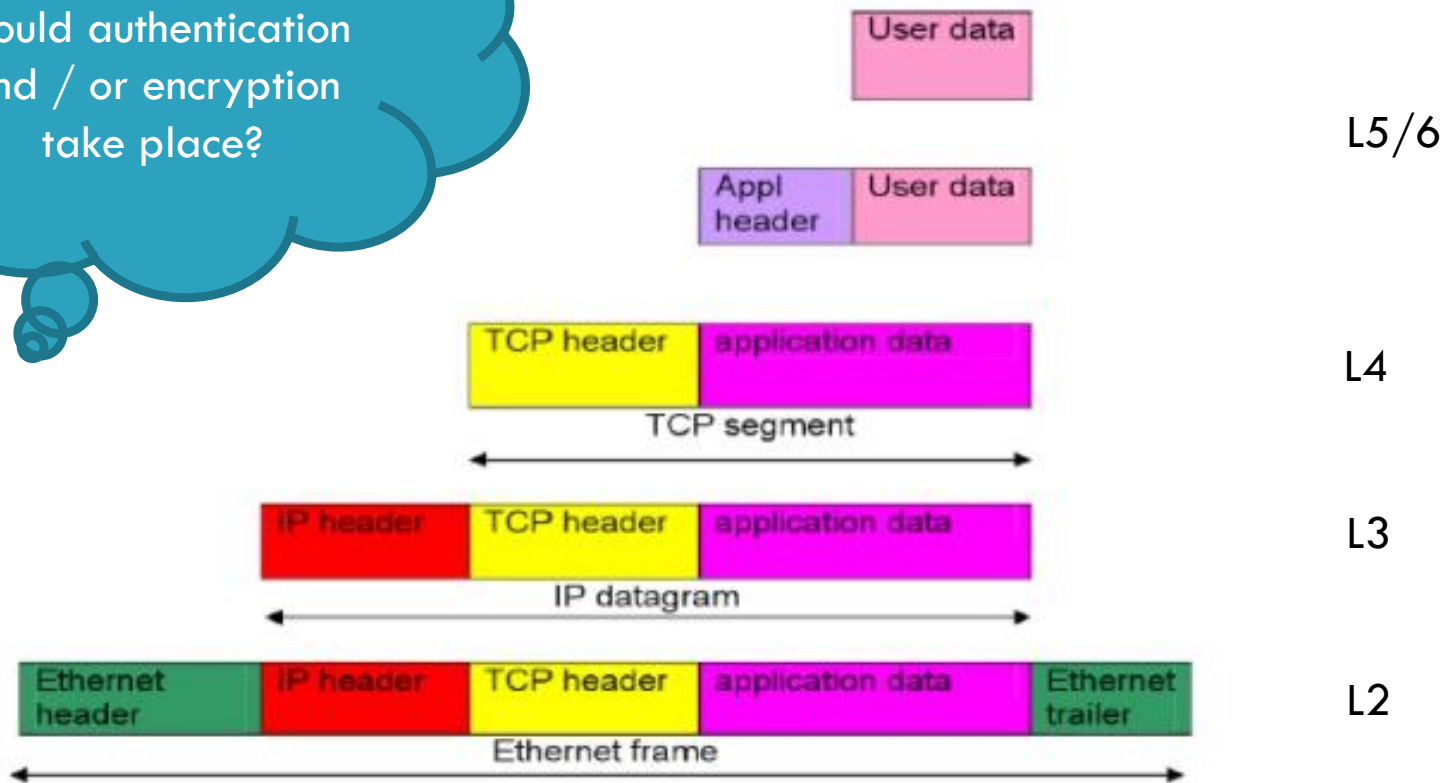
- ❑ TCP payload is not encrypted (no confidentiality) and can be manipulated in transit
- ❑ TCP header fields can be manipulated in transit (CRC can be adjusted)
 - ▣ TPDUs can be rearranged in transit via manipulating sequence and acknowledgement numbers



TCP/ IP Header Hierarchy

7

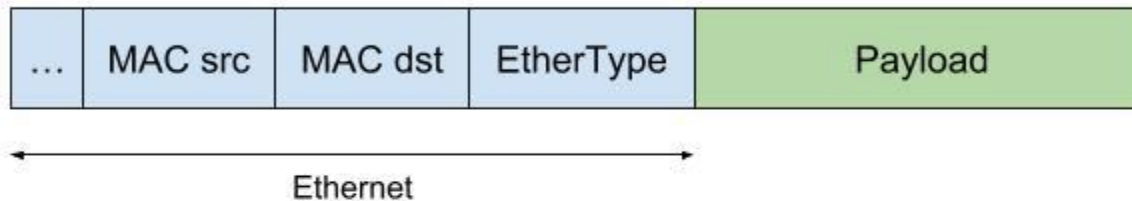
On what level(s)
should authentication
and / or encryption
take place?



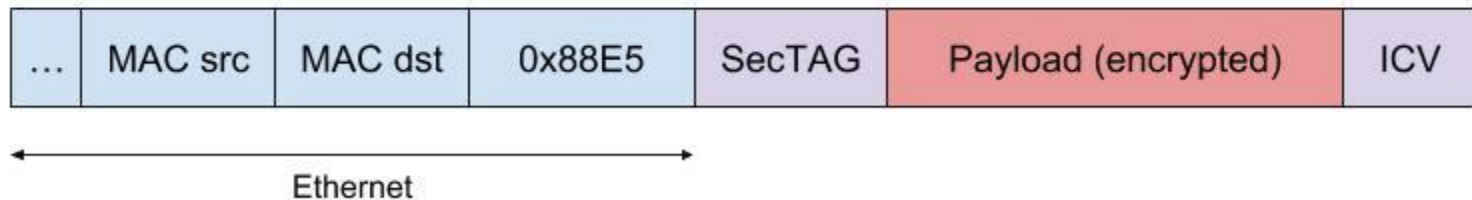
Example MACsec

8

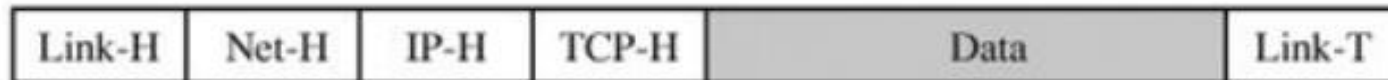
Ethernet frame and its payload



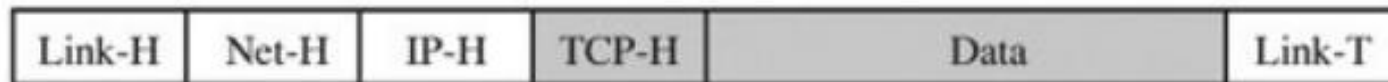
Ethernet frame and its payload, using MACsec (encryption enabled)



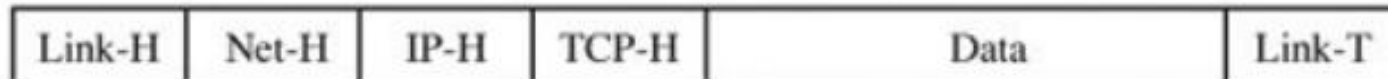
Encryption Coverage Implications



(a) Application-level encryption (on links and at routers and gateways)



On links and at routers

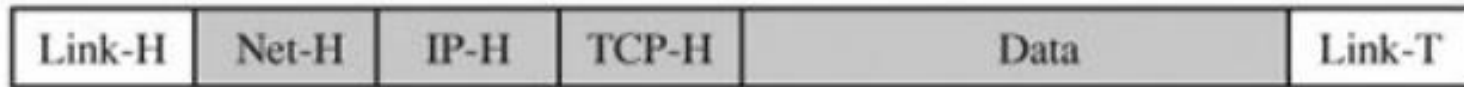


In gateways

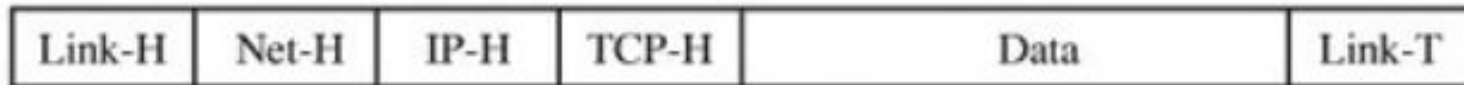
(b) TCP-level encryption

- TCP-H – TCP header
- IP-H – IP header
- Net-H – Network-level header (e.g., X.25 packet header, LLC header)
- Link-H – Data link control protocol header
- Link-T – Data link control protocol trailer

Encryption Coverage Implications



On links



In routers and gateways

(c) Link-level encryption

Shading indicates encryption.

TCP-H	=	TCP header
IP-H	=	IP header
Net-H	=	Network-level header (e.g., X.25 packet header, LLC header)
Link-H	=	Data link control protocol header
Link-T	=	Data link control protocol trailer

Example for an unsecure network security protocol

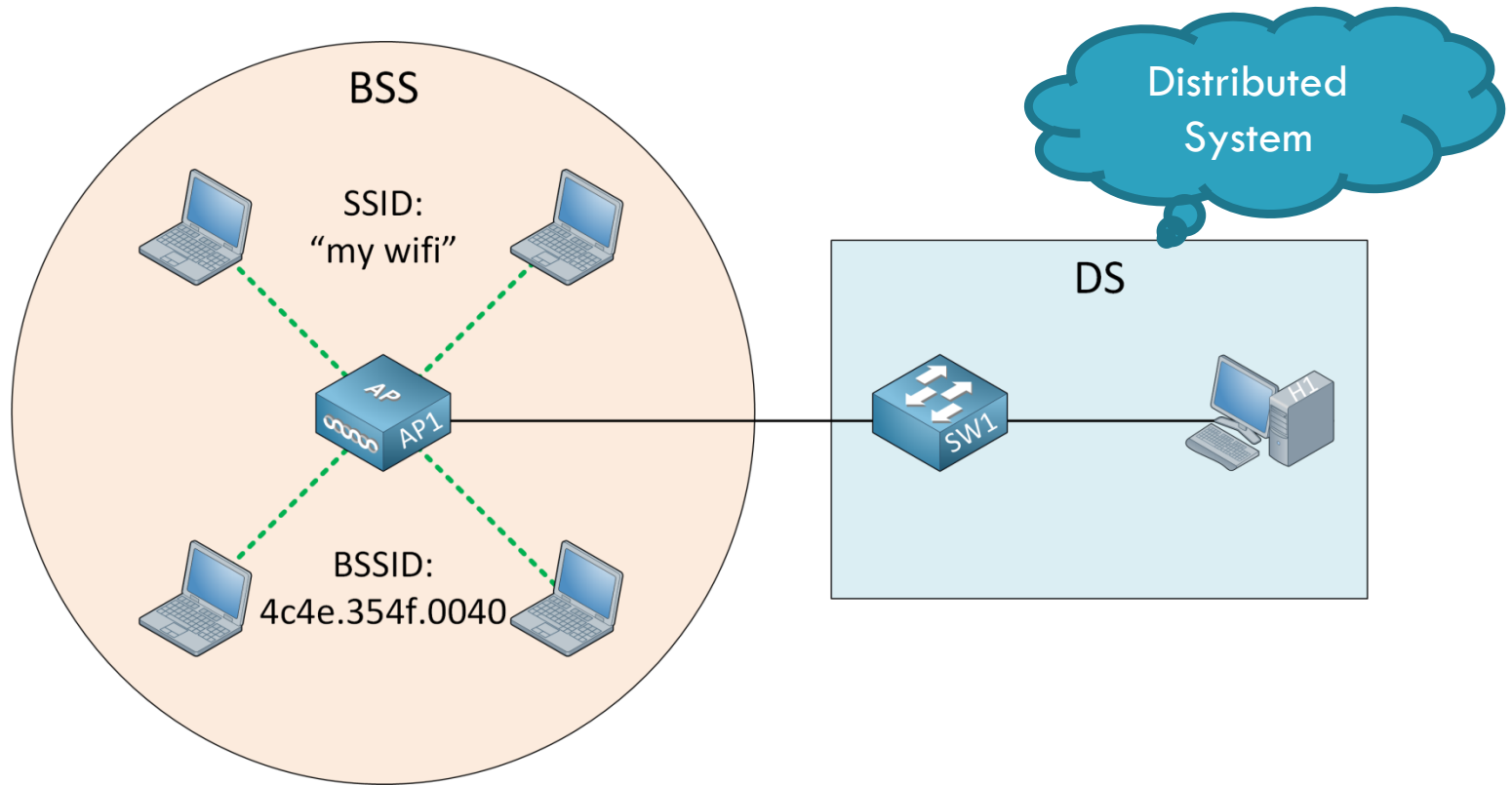
Wire Equivalent Privacy (WEP)

- ❑ The first attempt of encrypting 802.11 (Wi-Fi) communication
- ❑ It was the de-facto 802.11 security protocol for a couple of years, implemented in all Wi-Fi routers at the time
- ❑ However, it has a flawed design and has been broken in the early 2000s
 - ▣ It is completely obsolete by now – Don't use it!
- ❑ Nonetheless it makes a good case study...

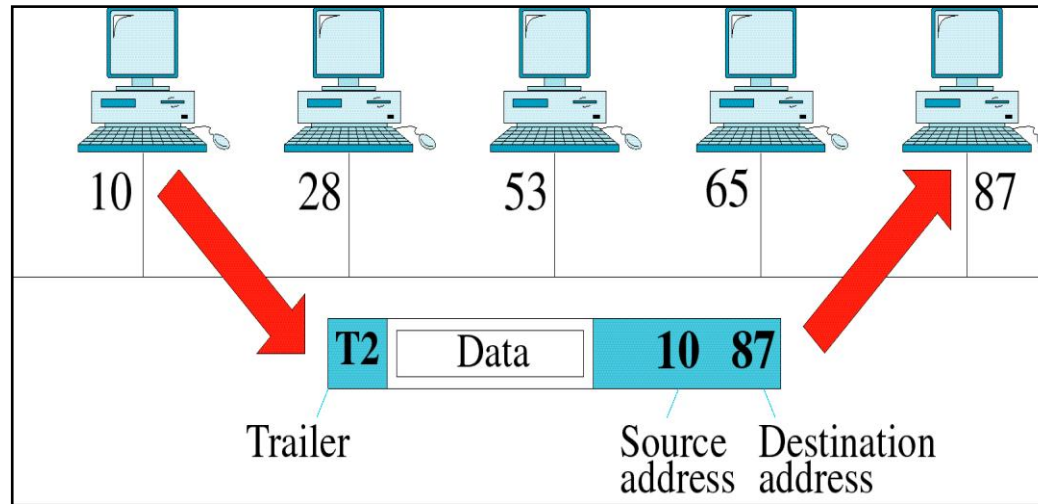
802.11 Summary

- ❑ Wireless network protocol, operates on 2.4 GHz or 5 GHz carrier frequency
- ❑ The base version of this IEEE standard was released in 1997, with various amendments since
- ❑ In the common *infrastructure mode* networks are organised as wireless network basic service set (BSS)
- ❑ A BSS consists of one redistribution point (i.e., an access point) together with one or more client stations that are associated with it
- ❑ Each BSS has a
 - ▣ unique id (BSSID), like a 48 medium access sublayer (MAC) address
 - ▣ Customisable name, the Service Set ID (SSID)
- ❑ 802.11 is based on the exchange of plaintext messages and as such prone to Wi-Fi eavesdropping too (→ Wireshark)

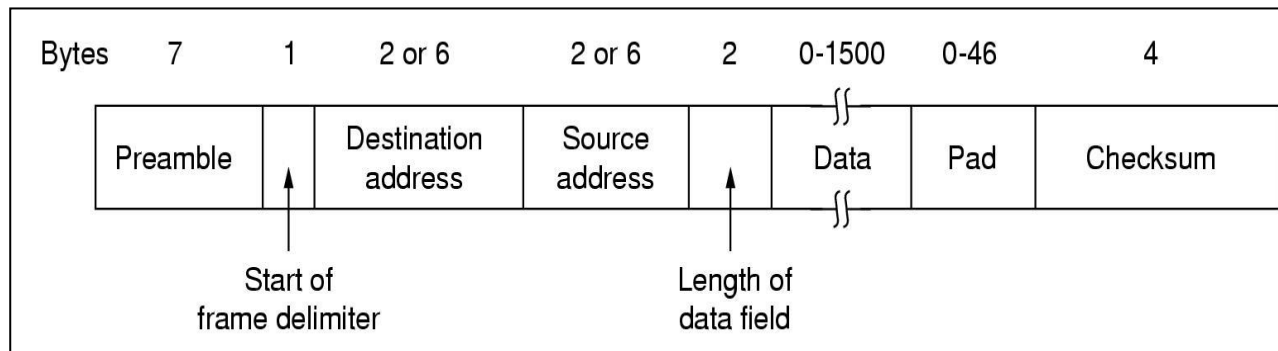
BSS, BSSID and SSID



Recall: The 802.3 MAC Sublayer Protocol



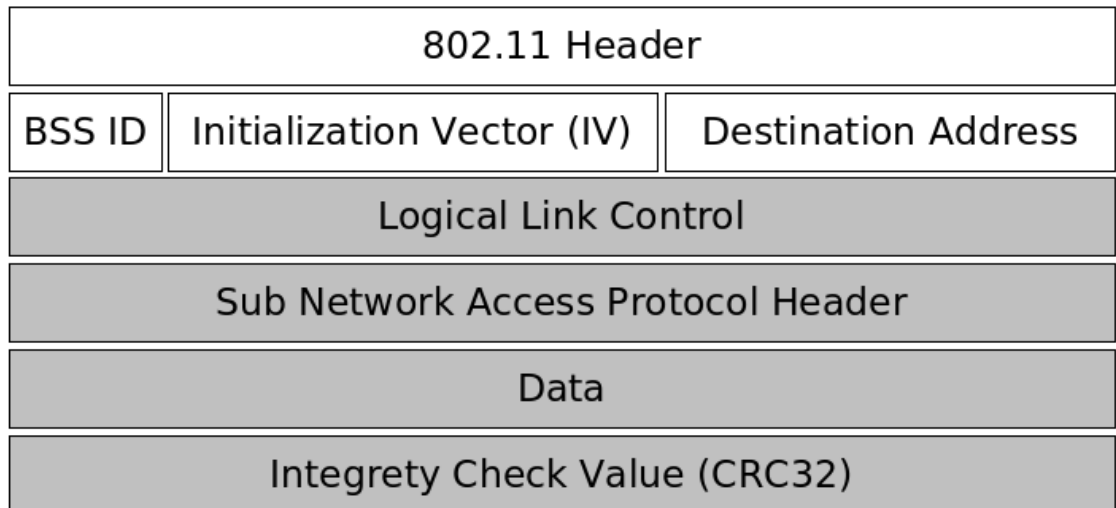
- Simpler than 802.3 packet structure:



WEP Overview

16

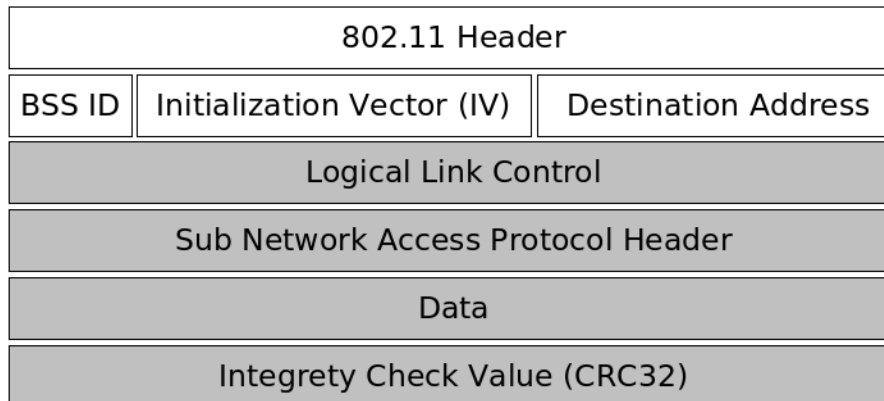
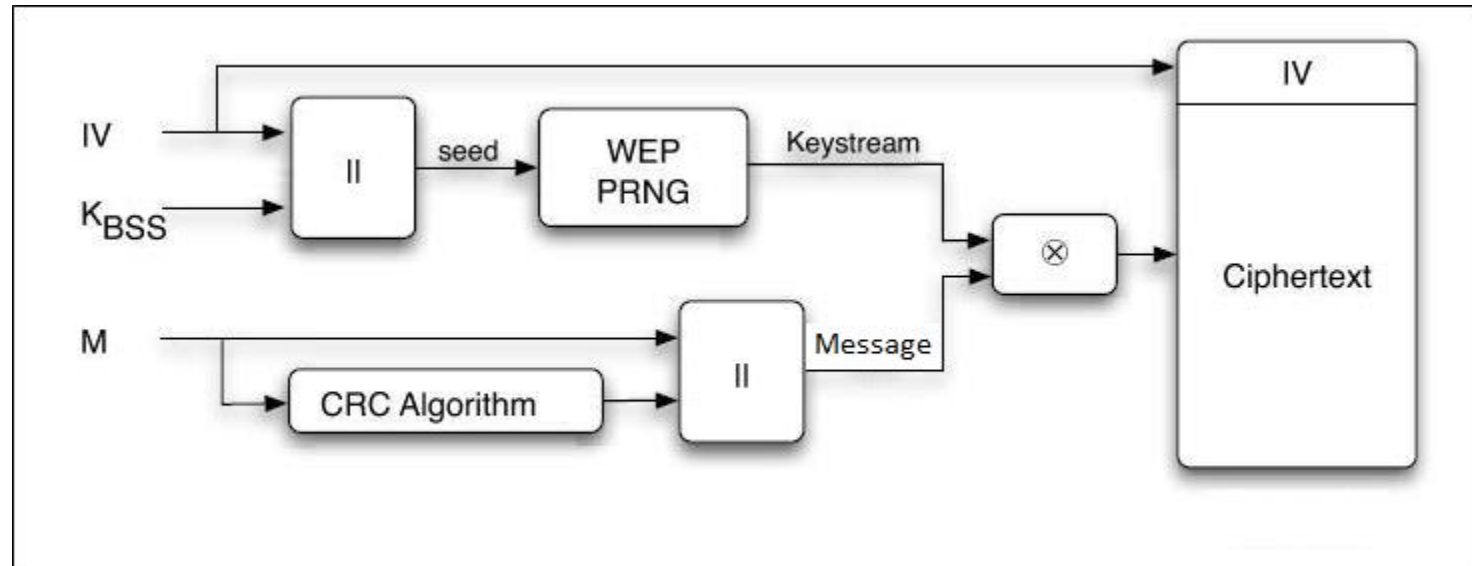
- ❑ WEP was ratified as a Wi-Fi security standard in 1999
- ❑ Two main flavours,
 - ▣ WEP-40 (40-bit secret key plus 24-bit shared initialisation vector), i.e., 64-bit WEP
 - ▣ WEP-104 (104-bit secret key plus 24-bit shared initialisation vector), i.e., 128-bit WEP
- ❑ WEP uses
 - ▣ the stream cipher RC4 for confidentiality
 - ▣ the CRC-32 checksum for integrity
- ❑ Both flavours were deprecated in 2004 (!)
- ❑ The WEP header is shown on the right with encrypted sections highlighted in dark
 - ▣ Note the (24-bit) plaintext initialisation vector is incremented with every packet



WEP Encoding

- A secret BSS key K_{BSS} (40 bit or 104 bit) is shared between the AP and all clients
- Every Wi-Fi packet contains a random 24-bit initialisation vector IV chosen by the sender
- $IV \parallel K_{BSS}$ is the seed for an RC4 stream cipher (WEP PRNG)
- The payload M is complemented by a 32-bit CRC (cyclic-redundancy-checksum) and bitwise EXORed with the key stream
- The resulting encrypted message is complemented with the IV and transmitted

WEP Encoding



Encrypted / authenticated

Recap: RC4 as used in WEP

- RC4 is a stream cipher
- It consists of a
 - ▣ key-scheduling algorithm (KSA) and a
 - ▣ pseudo-random generation algorithm (PRGA)
- The KSA uses $IV \parallel K_{BSS}$ as a key to initialise the algorithm
- Subsequently the PRGA returns pseudo-random byte at a time

WEP Weaknesses

20

- ❑ Because RC4 is a stream cipher, the same traffic key must never be used twice
- ❑ The purpose of an IV, which is transmitted as plain text, is to prevent any repetition, but a 24-bit IV is not long enough to ensure this on a busy network
 - ▣ 16,777,216 different RC4 cipher streams when the IV is just incremented
 - ▣ Even worse, when a new IV is randomly picked for each packet, there is a 50% probability the same IV will repeat after 5,000 packets (Birthday paradox)
- ❑ There's a range of WEP attacks that takes advantage of that

Summary

21

- ❑ Network security (i.e., data encryption and / or authentication) is important for obvious reasons
- ❑ The layered structure of the TCP/IP stack allows positioning the extra security layer in different levels
- ❑ Each of these options has its advantages and disadvantages / limitations, for example with regard to
 - ▣ the portions of a packet that can be secured
 - ▣ compatibility with network routing, NAT, etc.
- ❑ WEP as a much weaker and depreciated option shows how encryption / authentication may take place on data-link layer