

$$L: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$$v \rightarrow L(v)$$

Recap:

L linear if

- $L(u+v) = L(u) + L(v) \quad \forall u, v \in \mathbb{R}^n$
- $L(rv) = rL(v) \quad \forall v \in \mathbb{R}^n, \forall r \in \mathbb{R}$

Then $L \leftrightarrow$ matrix A where $A = \begin{pmatrix} | & | & & | \\ L(e_1) & L(e_2) & \dots & L(e_n) \\ | & | & & | \end{pmatrix}$
and $L(v) \leftrightarrow Av$

is a $m \times n$ matrix (with respect to standard bases in \mathbb{R}^n & \mathbb{R}^m)

Observe:

- i) L maps the zero vector in \mathbb{R}^n to the zero vector in \mathbb{R}^m

Because $L(0+0) = L(0)$
" " " " " "

$$L(0) + L(0) = 2L(0)$$

$$\Rightarrow L(0) = 0$$

Alternatively using the matrix $A \leftrightarrow L$

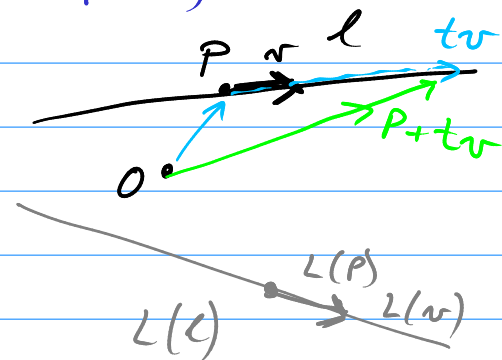
$$L(0) \text{ is obtained as } A \underbrace{\begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}}_{\in \mathbb{R}^n} = \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \in \mathbb{R}^m$$

- * ii) A linear transformation $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ sends lines to lines because given a line l in \mathbb{R}^n (in parametric form)

$$l: P + tv, \quad t \in \mathbb{R}$$

then

$$\begin{aligned} L(l) &= L(P + tv) \\ &= L(P) + L(tv) \\ &= L(P) + tL(v) \end{aligned}$$



This is the parametric form
of the line (in \mathbb{R}^m)

through the point $L(p)$ in the direction $L(v)$

?? (and $L(v) \neq 0$ if $v \neq 0$)

Examples of Linear Transformations

Ex: Fix a vector $n = (n_1, n_2, n_3) \in \mathbb{R}^3$

Define $L: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ as follows:

$$L: v \rightarrow n \times v \quad (x = \text{vector cross product})$$

Exercise: Check that L is linear i.e.

$$n \times (v+w) = n \times v + n \times w$$

$$\& \quad n \times (kv) = k(n \times v) \quad k \in \mathbb{R}$$

Aside: Let $u = (u_1, u_2, u_3)$
 $v = (v_1, v_2, v_3)$

Then $u \times v$

$$\text{"u cross v"} = (u_2v_3 - u_3v_2, u_3v_1 - u_1v_3, u_1v_2 - u_2v_1)$$

Then $u \times v$ is \perp to u

& is \perp to v (assuming $u \nparallel v$)

Check: $(u \times v) \cdot v$ [should be 0 if they are \perp]

$$(u \times v) \cdot v = \underbrace{u_2v_3v_1} - \underbrace{u_3v_2v_1} + \underbrace{u_3v_1v_2} - \underbrace{u_1v_3v_2} + \underbrace{u_1v_2v_3} - \underbrace{u_2v_1v_3} \\ = 0$$

[Exercise: Check that $(u \times v) \cdot u = 0$ too]

Mnemonic for $u \times v$

$$u = u_1e_1 + u_2e_2 + u_3e_3$$

$$e_i = (1, 0, 0) \text{ etc}$$

e_1	e_2	e_3
u_1	u_2	u_3
v_1	v_2	v_3

determinant is $e_1(u_2v_3 - u_3v_2) - e_2(u_1v_3 - u_3v_1) + e_3(u_1v_2 - u_2v_1)$
 (see later)

$$= (u_2v_3 - u_3v_2, u_1v_3 - u_3v_1, u_1v_2 - u_2v_1)$$

End of Aside

Ex ctd To find the matrix A_L for L
 (wrt the standard basis $e_1 = (1, 0, 0)$, $e_2 = (0, 1, 0)$, $e_3 = (0, 0, 1)$)
 we find $L(e_1)$, $L(e_2)$ & $L(e_3)$ and then

$$A_L = \begin{pmatrix} \uparrow & \uparrow & \uparrow \\ L(e_1) & L(e_2) & L(e_3) \\ \downarrow & \downarrow & \downarrow \end{pmatrix}$$

$$L(e_1) = n \times e_1 = \begin{vmatrix} e_1 & e_2 & e_3 \\ n_1 & n_2 & n_3 \\ 1 & 0 & 0 \end{vmatrix}$$

$$= e_1(n_2(0) - n_3(0)) - e_2(n_1(0) - n_3(1)) + e_3(n_1(0) - n_2(1))$$

$$= e_1 \cdot 0 + n_3 e_2 - n_2 e_3$$

$$= (0, n_3, -n_2)$$

So 1st col of A_L is $\begin{pmatrix} 0 \\ n_3 \\ -n_2 \end{pmatrix}$

$$\text{Next, } L(e_2) = n \times e_2 = \begin{vmatrix} e_1 & e_2 & e_3 \\ n_1 & n_2 & n_3 \\ 0 & 1 & 0 \end{vmatrix}$$

$$= e_1(n_2(0) - n_3(1)) - e_2(n_1(0) - n_3(0)) + e_3(n_1(1) - n_2(0))$$

$$= -n_3 e_1 + 0 e_2 + n_1 e_3$$

$$= (-n_3, 0, n_1)$$

So A_L is $\begin{pmatrix} 0 & -n_3 & \vdots \\ n_3 & 0 & \vdots \\ -n_2 & n_1 & \vdots \end{pmatrix}$

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$$\begin{aligned} \text{Finally } L(e_3) &= n \times e_3 = \begin{vmatrix} e_1 & e_2 & e_3 \\ n_1 & n_2 & n_3 \\ 0 & 0 & 1 \end{vmatrix} \\ &= e_1(n_2(1) - n_3(0)) - e_2(n_1(1) - n_3(0)) + e_3(n_1(0) - n_2(0)) \\ &= n_2 e_1 - n_1 e_2 + 0 e_3 \\ &= (n_2, -n_1, 0) \end{aligned}$$

$$\text{So 3rd col. of } A_L \text{ is } \begin{pmatrix} 0 & -n_3 & n_2 \\ n_3 & 0 & -n_1 \\ -n_2 & n_1 & 0 \end{pmatrix}$$

(This is a skew symmetric matrix)
ie $A^T = -A$

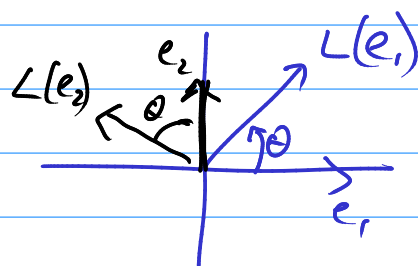
Recall from last year the matrix A_L for a rotation L in \mathbb{R}^2 about the origin \curvearrowright by an angle θ

$$\begin{aligned} \text{We need to find } L(e_1) &= L((1,0)) \\ L(e_2) &= L((0,1)) \end{aligned}$$

$$\text{and then } A_L = \begin{pmatrix} \uparrow L(e_1) & \uparrow L(e_2) \\ \downarrow & \downarrow \end{pmatrix}$$

We see that (exercise)

$$\begin{aligned} L(e_1) &= (\cos \theta, \sin \theta) \\ \& L(e_2) &= (-\sin \theta, \cos \theta) \end{aligned}$$



$$\text{So } A_L = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

Ex: Let $L: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ be rotation about the e_3 axis \curvearrowright by an angle θ .

Then in e_1 - e_2 plane we see that

$$L(e_1) = \cos\theta e_1 + \sin\theta e_2 + 0e_3$$

& so the first column of A_L is:

$$\begin{pmatrix} \cos\theta & - & - \\ \sin\theta & - & - \\ 0 & - & - \end{pmatrix}$$

and $L(e_2) = -\sin\theta e_1 + \cos\theta e_2 + 0e_3$

so the 2nd col. of A_L is

$$\begin{pmatrix} \cos\theta & -\sin\theta & - \\ \sin\theta & \cos\theta & - \\ 0 & 0 & - \end{pmatrix}$$

and finally $L(e_3) = e_3$
 $= 0e_1 + 0e_2 + 1e_3$

& our 3rd column is

$$\begin{pmatrix} - & - & 0 \\ - & - & 0 \\ - & - & 1 \end{pmatrix}$$

ie $A_L = \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix}$

Similarly the matrix for a rotation about the e_1 axis is:

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{pmatrix}$$

(check this!)

Ex Let $L: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ be projection of \mathbb{R}^3 onto the x_1 - x_2 plane.

$$\text{i.e. } L((x_1, x_2, x_3)) = (x_1, x_2)$$

$$\text{So } L((1, 0, 0)) = (1, 0)$$

$$L((0, 1, 0)) = (0, 1)$$

$$\& L((0, 0, 1)) = (0, 0)$$

$$\text{So } A_L = \begin{pmatrix} \uparrow & \uparrow & \uparrow \\ L(e_1) & L(e_2) & L(e_3) \\ \downarrow & \downarrow & \downarrow \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{pmatrix}$$

§ Revision of Matrix Multiplication

Recall that matrix multiplication was so defined so that if

$$L_1 \leftrightarrow A \quad \& \quad L_2 \leftrightarrow B$$

$$\text{Then } L_1 \circ L_2 \leftrightarrow AB \quad (\neq BA \text{ usually})$$

So if $v = (x_1, x_2, \dots, x_n)$ to find

$$L_1 \circ L_2(v) = L_1(L_2(v))$$

we place $v = (x_1, \dots, x_n)$ behind the matrix AB as a column

and multiply

$$\begin{matrix} & AB & & \\ \begin{matrix} / & / \\ p \times n & m \times n \end{matrix} & \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} & := & \begin{pmatrix} y_1 \\ \vdots \\ y_p \end{pmatrix} \\ & \begin{matrix} \backslash & \backslash \\ n \times 1 & p \times 1 \end{matrix} & & \end{matrix}$$

$$\& L_1 \circ L_2(v) = (y_1, y_2, \dots, y_p)$$

Eg If $A = \begin{pmatrix} 1 & 2 & 1 \\ 3 & -1 & 2 \end{pmatrix} \quad \Delta \quad B = \begin{pmatrix} 2 & 3 \\ 1 & 1 \end{pmatrix}$

Then AB does not make sense but BA does.

