**CT3531** 

## Assignment 01: Expand the VLAN-Based Network



Figure 1: Network Topology



Figure 2: Router Configuration

IT101 config	uration					
General						
Name: II	101					
Console type: n	one					~
Settings			Ports			
Port:	8	¢		VLAN	Туре	EtherType
			0	1 150	access	
VLAN:	1	÷.	2	1	access	
		_	3	1	access	
Type:	access	Ť	4	1	access	
QinQ EtherType:	0x8100	Ţ	5	1	access	
Qing Etherrype.	0,0100		0	1	dot1q access	
				•	decess	
Add		Delete				
			N			
			æ			
🗧 Reset				Ģ	ок 🏼 🗶 🤇	Cancel 🗸 🗸 Apply



Trying ::1 Connected to localhost. Escape character is '^]'.
Welcome to Virtual PC Simulator, version 0.8.3 Dedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com)
All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice
nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki freecode.com.cn.
Press '?' to get help.
Executing the startup file
Accounts-PC1> ip dhcp DORA IP 192.168.150.254/24 GW 192.168.150.1
Accounts-PC1> ping 192.168.150.253
84 bytes from 192.168.150.253 icmp_seq=1 ttl=64 time=0.259 ms 84 bytes from 192.168.150.253 icmp_seq=2 ttl=64 time=0.351 ms 84 bytes from 192.168.150.253 icmp_seq=3 ttl=64 time=0.367 ms 84 bytes from 192.168.150.253 icmp_seq=4 ttl=64 time=0.363 ms 84 bytes from 192.168.150.253 icmp_seq=5 ttl=64 time=0.346 ms
Accounts-PC1>
Trying ::1 Connected to localhost. Escape character is '^]'.
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3
Connected to localhost. Escape character is '^]'.
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 Dedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice
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Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 Dedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net.
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 pedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki.freecode.com.cn.
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 Dedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki.freecode.com.cn. Press '?' to get help.
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 Dedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki.freecode.com.cn. Press '7' to get help. Executing the startup file Accounts-PC2> ip dhcp
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 pedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki.freecode.com.cn. Press '?' to get help. Executing the startup file Accounts-PC2> ip dhcp DORA IP 192.168.150.253/24 GW 192.168.150.1
Connected to localhost. Escape character is '^]'. Welcome to Virtual PC Simulator, version 0.8.3 pedicated to Daling. Build time: Oct 10 2023 18:46:25 Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com) All rights reserved. VPCS is free software, distributed under the terms of the "BSD" lice nce. Source code and license can be found at vpcs.sf.net. For more information, please visit wiki.freecode.com.cn. Press '?' to get help. Executing the startup file Accounts-PC2> ip dhcp DORA IP 192.168.150.253/24 GW 192.168.150.1

Figure 4: Verifying that The New VPC Devices in the Accounts VLAN Can Ping Each Other



Figure 5: Running a Trace from a VPC to Another VPC in the Same VLAN (Same VPCs as in Above Figure)

When we run a trace from Accounts-PC1 to Accounts-PC2 (which are both on VLAN150), we can see that it only takes one hop to get from Accounts-PC1 to Accounts-PC2. Because these devices are in the same VLAN, they do not need to go through the router to address each other, and can reach other directly. When devices share a VLAN, they can communicate directly at the Data Link Layer.

Build time: Oct 10 2023 18:46:25	Trying ::1		
Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com)	Connected to localhost.		
All rights reserved.	Escape character is '^]'.		
VPCS is free software, distributed under the terms of the "BSD" lice	Welcome to Virtual PC Simulator, version 0.8.3		
nce.	Dedicated to Daling.		
Source code and license can be found at vpcs.sf.net.	Build time: Oct 10 2023 18:46:25		
For more information, please visit wiki.freecode.com.cn.	Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com)		
	All rights reserved.		
Press '?' to get help.	VPCS is free software, distributed under the terms of the "BSD" lice		
Executing the startup file	nce.		
Executing the startup file	Source code and license can be found at vpcs.sf.net.		
	For more information, please visit wiki.freecode.com.cn.		
Accounts-PC1> ip dhcp			
DORA IP 192.168.150.254/24 GW 192.168.150.1	Press '?' to get help.		
Accounts-PC1> ping 192.168.150.253	Executing the startup file		
84 bytes from 192.168.150.253 icmp_seq=1 ttl=64 time=0.259 ms			
84 bytes from 192.168.150.253 icmp_seq=2 ttl=64 time=0.351 ms	DDD		
84 bytes from 192.168.150.253 icmp_seq=3 ttl=64 time=0.367 ms	Can't find dhcp server		
84 bytes from 192.168.150.253 icmp_seq=4 ttl=64 time=0.363 ms 84 bytes from 192.168.150.253 icmp_seq=5 ttl=64 time=0.346 ms	Support-PC1> ip dhcp		
84 bytes film 192.108.150.255 1cmp_seq=5 tt1=64 t1me=0.546 ms	DORA IP 192.168.200.254/24 GW 192.168.200.1		
Accounts-PC1> trace 192.168.150.253 -P 1	boxx 17 152.100.200.254/24 di 152.100.200.1		
trace to 192.168.150.253, 8 hops max (ICMP), press Ctrl+C to stop	Support-PC1> ip dhcp		
1 192.168.150.253 0.257 ms 0.224 ms 0.257 ms	DORA IP 192.168.200.254/24 GW 192.168.200.1		
Accounts-PC1> trace 192.168.200.254 -P 1	Support-PC1>		
trace to 192.168.200.254, 8 hops max (ICMP), press Ctrl+C to stop			
1 192.168.150.1 0.362 ms 0.295 ms 0.315 ms			
2 192.168.200.254 0.929 ms 0.559 ms 0.579 ms			
Accounts-PC1>			

Figure 6: Running a Trace from a VPC to Another VPC in Different VLANs

When we run a trace from Accounts-PC1 to Support-PC1 (which are on different VLANs), we can see that it takes two hops to get from Accounts-PC1 to Support-PC1. Communication between separate VLANs requires routing, and therefore communicating between two devices on two different VLANs requires that the packets go through a router. The first IP in the trace is that of the router: 192.168.150.1 (or rather the IP of the gateway of VLAN150 on the router). The second IP in the trace is that of Support-PC1: 192.168.200.254.

File	Edit View Go	Capture Analyze Statisti	cs Telephony <u>W</u> ireless	Tools	Help
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			· · E .	¥ 💷	
📕 Арр	ply a display filter	<ctrl-></ctrl->			
No.	Time	Source	Destination	Protoco	I Length Info
	1 0.000000	Private_66:68:04	Broadcast	ARP	68 Who has 192.168.150.1? Tell 192.168.150.254
	2 0.000337	0c:f2:9f:a7:00:03	Private_66:68:04	ARP	46 192.168.150.1 is at 0c:f2:9f:a7:00:03
	3 0.001021	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (no response found!)
	4 0.001249	192.168.150.1	192.168.150.254	ICMP	138 Time-to-live exceeded (Time to live exceeded in transit)
	5 0.002098	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (no response found!)
	6 0.002311	192.168.150.1	192.168.150.254	ICMP ICMP	138 Time-to-live exceeded (Time to live exceeded in transit)
	7 0.003199 8 0.003414	192.168.150.254 192.168.150.1	192.168.200.254 192.168.150.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (no response found!) 138 Time-to-live exceeded (Time to live exceeded in transit)
	9 0.004258	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, til=2 (no response found!)
	10 0.004482	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (reply in 13)
	11 0.004703	Private 66:68:01	Broadcast	ARP	68 Who has 192.168.200.17 Tell 192.168.200.254
	12 0.004905	0c:f2:9f:a7:00:03	Private 66:68:01	ARP	46 192.168.200.1 is at 0c:f2:9f:a7:00:03
	13 0.005770	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seg=0/0, ttl=64 (request in 10)
	14 0.005970	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seq=0/0, ttl=63
	15 0.006389	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=2 (no response found!)
	16 0.006586	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (reply in 17)
	17 0.006722	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seq=0/0, ttl=64 (request in 16)
	18 0.006910	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seq=0/0, ttl=63
	19 0.007461	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=2 (no response found!)
	20 0.007635	192.168.150.254	192.168.200.254	ICMP	110 Echo (ping) request id=0xebcc, seq=0/0, ttl=1 (reply in 21)
	21 0.007760	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seq=0/0, ttl=64 (request in 20)
	22 0.007931	192.168.200.254	192.168.150.254	ICMP	110 Echo (ping) reply id=0xebcc, seq=0/0, ttl=63
	23 3.385736	0.0.0.0	255.255.255.255	MNDP	149 5678 → 5678 Len=107
	24 3.385838	0c:f2:9f:a7:00:03	CDP/VTP/DTP/PAgP/.		92 Device ID: Office-Router Port ID: ether4 98 MA/0c:f2:9f:a7:00:00 IN/ether4 120 SysN=Office-Router SysD=MikroTik RouterOS 6.49.6 (stable) CHR
	25 3.385893 26 3.385933	0c:f2:9f:a7:00:03 192.168.100.1	LLDP_Multicast 255.255.255.255	LLDP MNDP	98 MA/06:12:91:a/:00:00 IN/0Ener4 120 SysN=Office-Router SysD=MikFolik RouterOS 6.49.6 (stable) CHR 162 5678 - 5678 Len=116
	27 3.385964	0c:f2:9f:a7:00:03	CDP/VTP/DTP/PAgP/.		114 Device ID: Office-Router Port ID: VLAN100
	28 3.385997	Oc:f2:9f:a7:00:03	LLDP Multicast	LLDP	117 Device 10. office-Router Port 10. VLAND00 117 MA/0c:f2:9f:a7:00:RVLAN100 120 SysH=Office-Router SysD=MikroTik RouterOS 6.49.6 (stable) CHR
	29 3.386029	192.168.200.1	255.255.255.255	MNDP	162 5678 - 5678 Len-116
	30 3.386069	0c:f2:9f:a7:00:03	CDP/VTP/DTP/PAgP/.		114 Device ID: Office-Router Port ID: VLAN200
	31 3.386121	0c:f2:9f:a7:00:03	LLDP Multicast	LLDP	117 MA/0c:f2:9f:a7:00:00 IN/VLAN200 120 SysN=Office-Router SysD=MikroTik RouterOS 6.49.6 (stable) CHR
	32 3.386167	192.168.150.1	255.255.255.255	MNDP	162 5678 → 5678 Len=116
	33 3.386222	0c:f2:9f:a7:00:03	CDP/VTP/DTP/PAgP/.	CDP	114 Device ID: Office-Router Port ID: VLAN150
	34 3.386266	0c:f2:9f:a7:00:03	LLDP_Multicast	LLDP	117 MA/0c:f2:9f:a7:00:00 IN/VLAN150 120 SysN=Office-Router SysD=MikroTik RouterOS 6.49.6 (stable) CHR
	35 4.995707	0c:f2:9f:a7:00:03	Private_66:68:04	ARP	46 Who has 192.168.150.254? Tell 192.168.150.1
	36 4.995906	Private_66:68:04	0c:f2:9f:a7:00:03	ARP	46 192.168.150.254 is at 00:50:79:66:68:04
	37 5.005634	0c:f2:9f:a7:00:03	Private_66:68:01	ARP	46 Who has 192.168.200.254? Tell 192.168.200.1
	38 5.005804	Private_66:68:01	0c:f2:9f:a7:00:03	ARP	46 192.168.200.254 is at 00:50:79:66:68:01

Figure 7: Packet Capture on the Link Connecting the Switch & the Router During a Ping between VPCs on Different VLANs

The general outline of what happened in this packet capture is as follows:

- 1. An ICMP ping is sent from Accounts-PC1 (which is on VLAN150) to Support-PC1 (which is on VLAN200). Ethernet frames that travel between VLANs need a tag that identifies the VLAN as per the 802.1Q protocol. However, the 802.1Q is not added by the VPC sending the ping; instead, the tag is added by the first switch that the frame passes through, in this case the IT101 switch. The IT101 switch will have encapsulated the packet with an 802.1Q header and added the VLAN information, including the priority bits, the VLAN ID of the VLAN to which the packet belongs, & the Canonical Format Indicator which indicates the canonical format of the MAC address. Therefore, by the time the packet reaches the Switch1-Floor2 switch, the VLAN tag has already been added to the frame.
- 2. The Switch1-Floor2 switch then forwards the encapsulated packet which now contains the 802.1Q header to the Office-Router router. This can be seen in the first ICMP packet that we captured going from 192.168.150.254 (Accounts-PC1) to 192.168.200.254 (Support-PC1):

▶ Frame 3: 110 bytes on wire (880 bits), 110 bytes captured (880 bits) on interface -, id 0
Ethernet II, Src: Private_66:68:04 (00:50:79:66:68:04), Dst: 0c:f2:9f:a7:00:03 (0c:f2:9f:a7:00:03)
▶ 802.1Q Virtual LAN, PRI: 0, DEI: 0, ID: 150
<ul> <li>Internet Protocol Version 4, Src: 192.168.150.254, Dst: 192.168.200.254</li> </ul>
0100 = Version: 4
0101 = Header Length: 20 bytes (5)
Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
Total Length: 92
Identification: 0x0000 (0)
▶ 010 = Flags: 0x2, Don't fragment
0 0000 0000 = Fragment Offset: 0
> Time to Live: 1
Protocol: ICMP (1)
Header Checksum: 0x9853 [validation disabled]
[Header checksum status: Unverified]
Source Address: 192.168.150.254
Destination Address: 192.168.200.254
Internet Control Message Protocol

Figure 8: ICMP Packet Containing the 802.1Q Tag

- 3. We can tell what links require an 802.1Q header by checking whether they are trunks or access links: trunks expect packets to have an 802.1Q header so that the switches or routers that they are linking can know which VLAN they belong to. Access links do not expect an 802.1Q header, as the ports which access links join are specified to belong to a certain VLAN when the switch is configured. Therefore every packet traversing one of the trunk links, i.e. IT101 ↔ Switch1-Floor2, Switch1-Floor2 ↔ Office-Router, & Switch1-Floor2 ↔ Switch2-Floor2, requires a 802.1Q header. The last switch (Switch2-Floor2) before the destination VPC (Support-PC1) will remove the 802.1Q header, extracting the original ICMP echo request packet, and send it down the access link to Support-PC1.
- 4. The router is needed to facilitate the inter-VLAN communication; although, in purely physical terms, data could be transferred via the switches from Accounts-PC1 to Support-PC1 without having to go to the router, the router is needed to facilitate inter-VLAN communication over IP, as the VLANs have separate broadcast domains and the individual VPCs do not know which VLAN they belong to, if any. The router forwards the packets to the switch Switch1-Floor2, which passes them to Switch2-Floor2.
- 5. When the ICMP packets reach Switch2-Floor2, the 802.1Q header is stripped from them, as they have now traversed the last trunk link that they need to and are now going to pass over an access port to Support-PC1. Since we are capturing the

packets over the trunk link between a Switch1-Floor2 & Office-Router, we will never see a packet without an 802.1Q header, although they are in use for this ping.

6. When the echo request reaches Support-PC1, it send back an echo reply via Switch2-Floor2. The 802.1Q header will be added at Switch2-Floor2, and the process will repeat to route the packet across the trunks to the router, and then to the IT101 switch, where the 802.1Q header will be stripped and the packet forwarded back to Accounts-PC1, completing the ping.