**CT318 Human Computer Interaction Semester 1 2023-2024**

Week One Tasks:



- **Review course documentation: module overview and module expectations on Canvas.**

- **Read the *getsmarter* weblink on "*What is HCI*?"**

- **Read the Interaction Design Foundation's (IDF) "What is HCI" and view the accompanying video (Prof Alan Dix)**

- **Answer the following self-test questions:**

  - What is HCI?
  - What examples of poor HCI are given? (can you give any more?)
  - Why does HCI matter?
  - What is the link between HCI and philosophy and psychology?
  - What is suggested as the future for HCI?
  - What is the difference between the academic and design approach to HCI?
  - What are the 3 "Use" words Prof. Dix identifies for design?
  - Distinguish between HCI and UX