

CT5191

CRYPTOGRAPHY AND NETWORK SECURITY

HASH FUNCTIONS AND MESSAGE AUTHENTICATION
CODES

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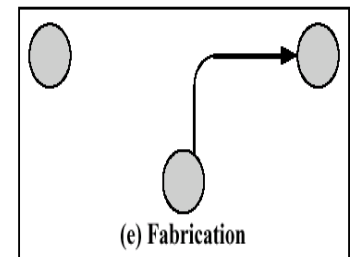
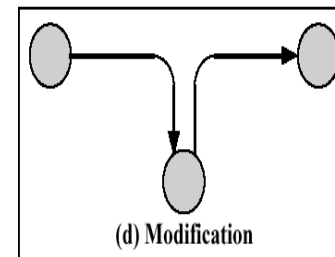
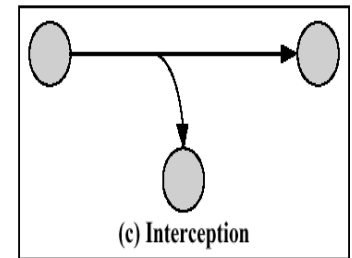
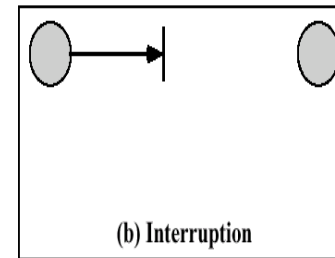
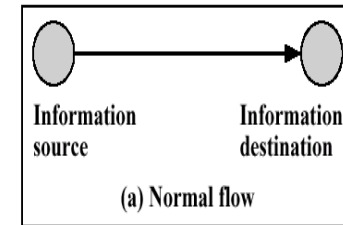
Lecture Overview

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- ❑ In the previous lectures we have covered block and stream ciphers that provide data confidentiality
- ❑ In this slide deck we focus on data integrity, i.e.,
“Guarding against improper information modification or destruction, and includes ensuring information non-repudiation and authenticity”
- ❑ Such integrity protection can be provided via
 - ▣ Message authentication codes
 - ▣ Hash functions

Recap: Types of Security Attacks on Information in Transit

- Integrity checks are particularly important for data in transit
- Here we need to consider the following **active** and **passive** attacks:
 - ▣ **Interception** - of info-traffic flow, attacks confidentiality
 - ▣ **Interruption** - of service, attacks availability
 - ▣ **Modification** - of info, attacks integrity
 - ▣ **Fabrication** - of info, attacks authentication
- In all these scenarios the attacker is a “Man-in-the-Middle” (MitM)



Recap: Passive Attacks

- ❑ Passive attacks are in the nature of eavesdropping or the monitoring of transmissions:
 - ▣ Release of plaintext message content
 - ▣ Traffic analysis of encrypted data communication
 - Allows to analyse patterns of message exchange (sender, receiver, timing) rather than content
- ❑ Tools like Wireshark allow for passive attacks

Recap: Active Attacks

- Active attacks involve the modification or the creation of data in a stream:
 - **Masquerade**
 - Attacker pretends to be a legitimate sender or receiver of data
 - **Replay**
 - Attacker retransmits (encrypted) data which has been previously captured via eavesdropping
 - **Modification of message content**
 - Attacker intercepts a message in transit, modifies it and forwards it to the receiver
 - **Denial of Service (DoS)**
 - Attacker Inhibits the normal use of communication services

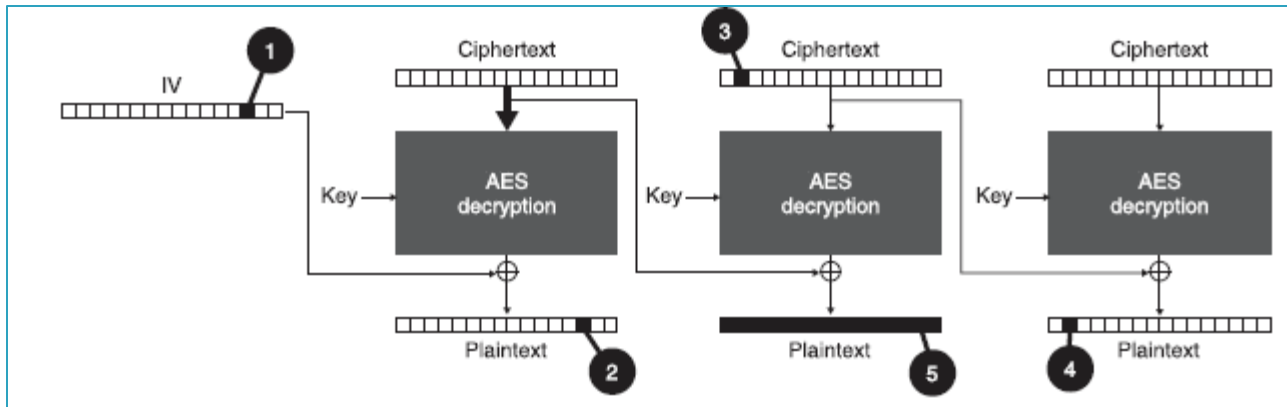
Attack Scenario

- ❑ Your company sends the software patch as email attachment to all the clients
- ❑ The patch is encrypted using a secret key, which is pairwise shared with your clients
- ❑ However, an attacker can
 - ❑ intercept these emails in transit, changes randomly a few bytes of the encrypted executable and forwards them to their destination, or
 - ❑ forge a similar looking email with some random file attached that claims to be a bug fix
- ❑ Your clients replace the executable on their local machines, which of course won't work and bring the entire factory floor to a halt
 - ❑ → financial losses for your clients, huge reputational loss for your company!
- ❑ **Therefore, your clients need some mechanism to validate the origin of the email, as well as the integrity of its content**

Case Study 2: Weakness of Mode

Block Cipher Modes

- ❑ In CBC, the IV is tagged to an encrypted message as plaintext (thereby allowing the receiver to decrypt the message), a MitM attacker can do changes in transit. Here:
 - ❑ Flipping the i^{th} IV-bit (1) flips also the i^{th} plaintext bit (2)
 - ❑ Flipping a ciphertext bit (3) will change the entire plaintext block (5), and the corresponding bit of the next plaintext block (4)
- ❑ Other modes show similar weaknesses, i.e. changing one bit in a single block of an encrypted message (in transit) will corrupt the correct decoding of a following blocks
- ❑ **The receiver needs the ability to validate the integrity of the received message (blocks) !**

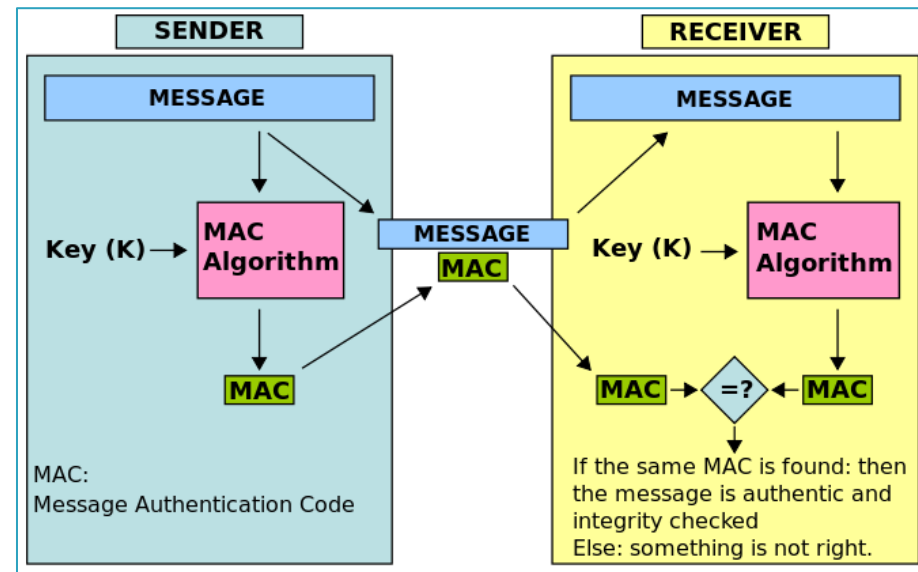


Message Authentication Code (MAC)

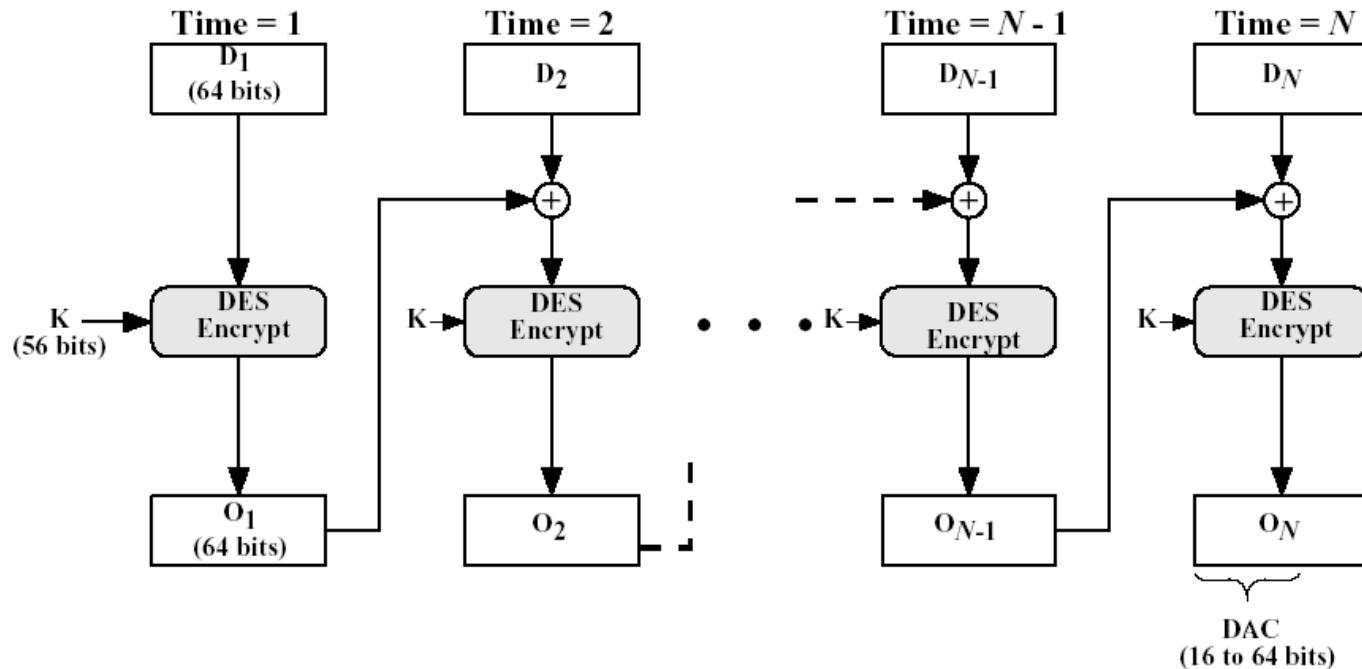
- ❑ Message authentication = message integrity [+ source authentication]
- ❑ A MAC (also called authentication tag, fingerprint, or cryptographic checksum), is a short piece of information used for authenticating and integrity-checking a message
- ❑ A MAC condenses a variable-length message M using a secret key K and some algorithm C to a fixed-sized authenticator:
$$\text{MAC} = C_K(M)$$
- ❑ After its calculation, the MAC is appended to the message before it is sent
- ❑ Note that the message:
 - ▣ can have any length
 - ▣ is not automatically encrypted!

Typical Use of a MAC (Wikipedia)

- If both MACs are identical, the receiver knows, that
 - ▣ the message was not altered in transit,
 - ▣ the message was sent by the alleged sender, and
 - ▣ if the message includes a sequence number, that the sequence was not altered
- The term **CMAC** is used for a MAC that is calculated using a (block) cipher
- This contrasts to a **HMAC**, where a hash function (later) and a secret key is used



Typical CMAC Implementation



□ Generally:

- Any modern block cipher may be used (i.e., it's only DES in the example above)
- Message padding shall apply as seen before
- $MAC = C_K(M)$, where K is secret key and C is a symmetric block cipher (DES above)
- MAC guarantees message integrity AND source authentication
- This construction is also called **Encrypt-then-MAC**

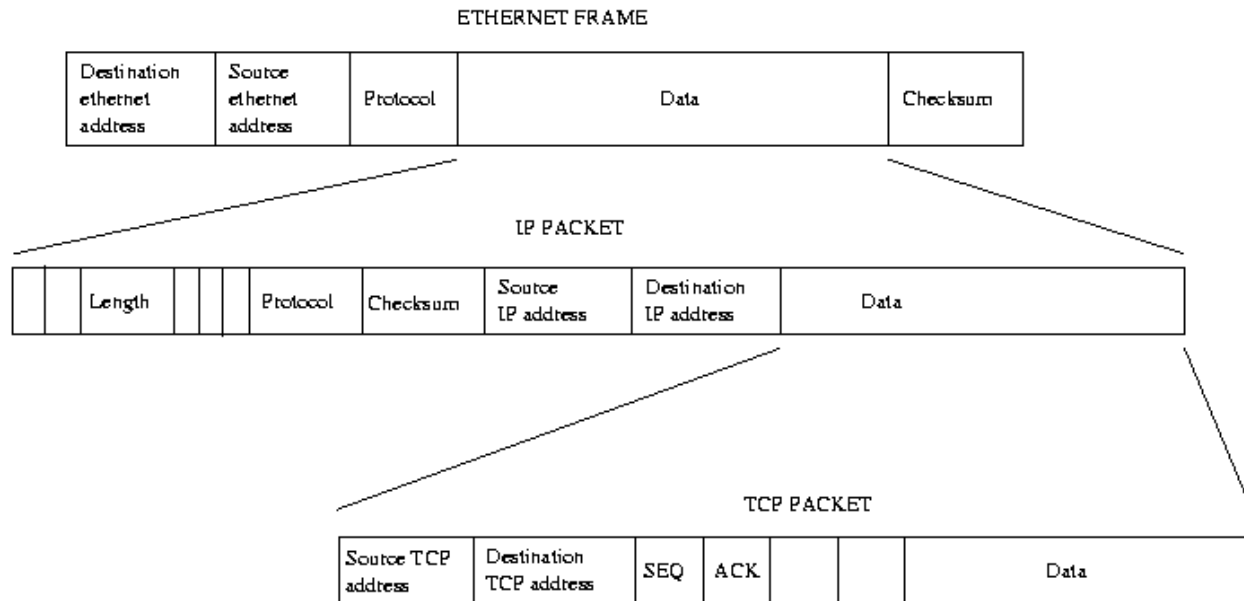
Message Authentication Benefits

- ❑ In summary there are four types of attacks on data in transit, which are addressed by message authentication:
 - ❑ **Masquerade:** insertion of messages into the network from a fraudulent source
 - ❑ **Content modification**
 - ❑ **Sequence modification:** change the order of messages as they arrive
 - ❑ **Timing modification:** delete or repeat messages
- ❑ Note that the above may require a unique (i.e. incremented) sequence number in every message
- ❑ Therefore, message authentication is concerned with:
 - ❑ Protecting the integrity of a message
 - ❑ Validating identity of originator
 - ❑ Validating sequencing and timeliness
 - ❑ Non-repudiation of origin (dispute resolution)

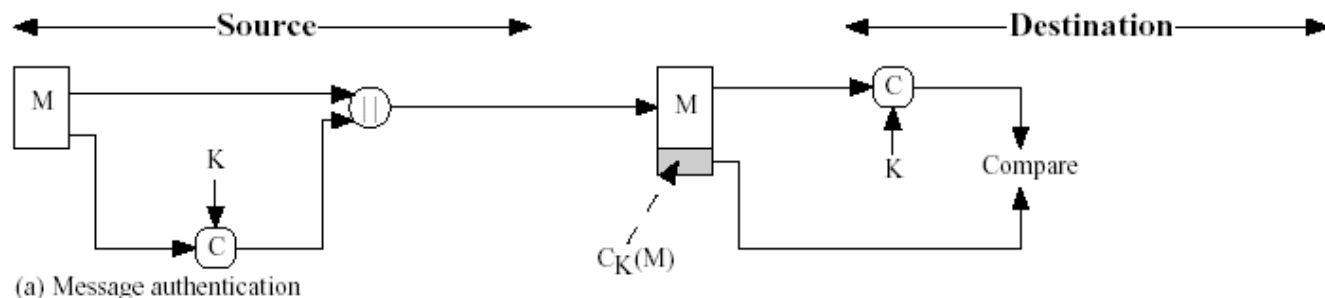
Example: Authentication of TCP/IP Packets

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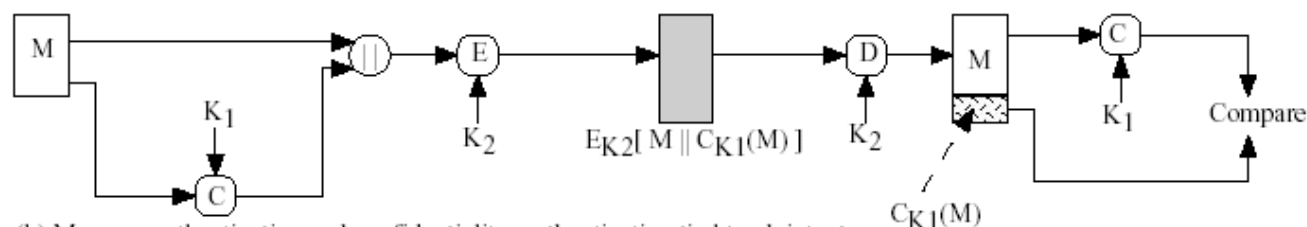
- In TCP/IP data communication, a MAC cannot only cover the payload (i.e., the TCP Data field), but also the TCP header, as well as the non-modifiable fields of the IP header



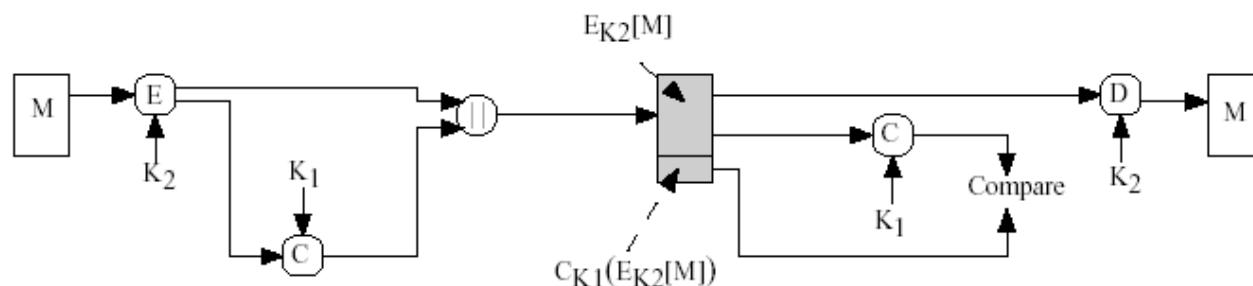
Basic Use Cases of CMACs



(a) Message authentication



(b) Message authentication and confidentiality; authentication tied to plaintext



(c) Message authentication and confidentiality; authentication tied to ciphertext

- M : Message
- K : Secret key
- C : Block cipher
- \parallel : Concatenation operation

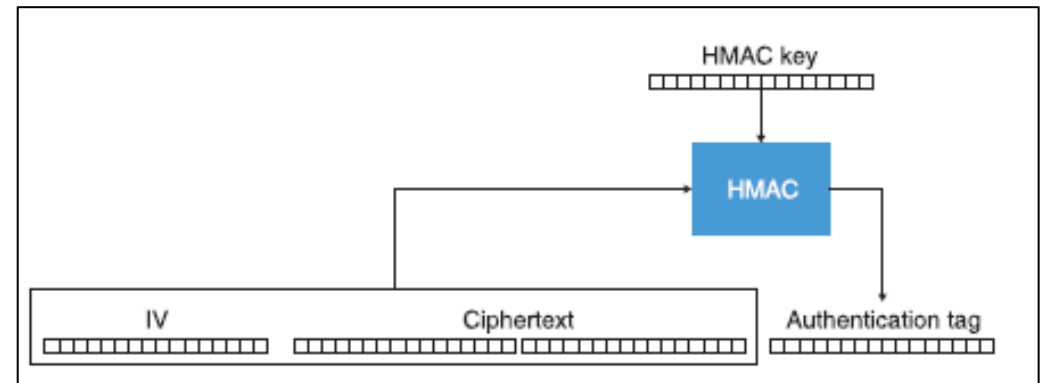
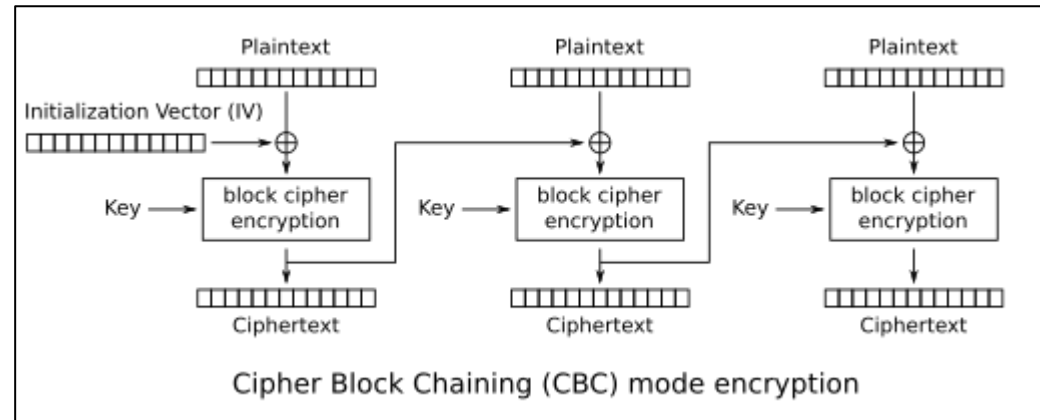
Case Study CMAC

- Assume you operate a distributed weather station with battery-operated sensors located across Ireland
- You use “public” networks (i.e. Wi-Fi, Internet) to collect data and send it for processing to a central hub in Galway
- Which basic uses of a CMAC as shown in the previous slide would be most appropriate?
 - ▣ In your suggestion consider data privacy concerns and energy budget

The AES-CBC-HMAC Mode

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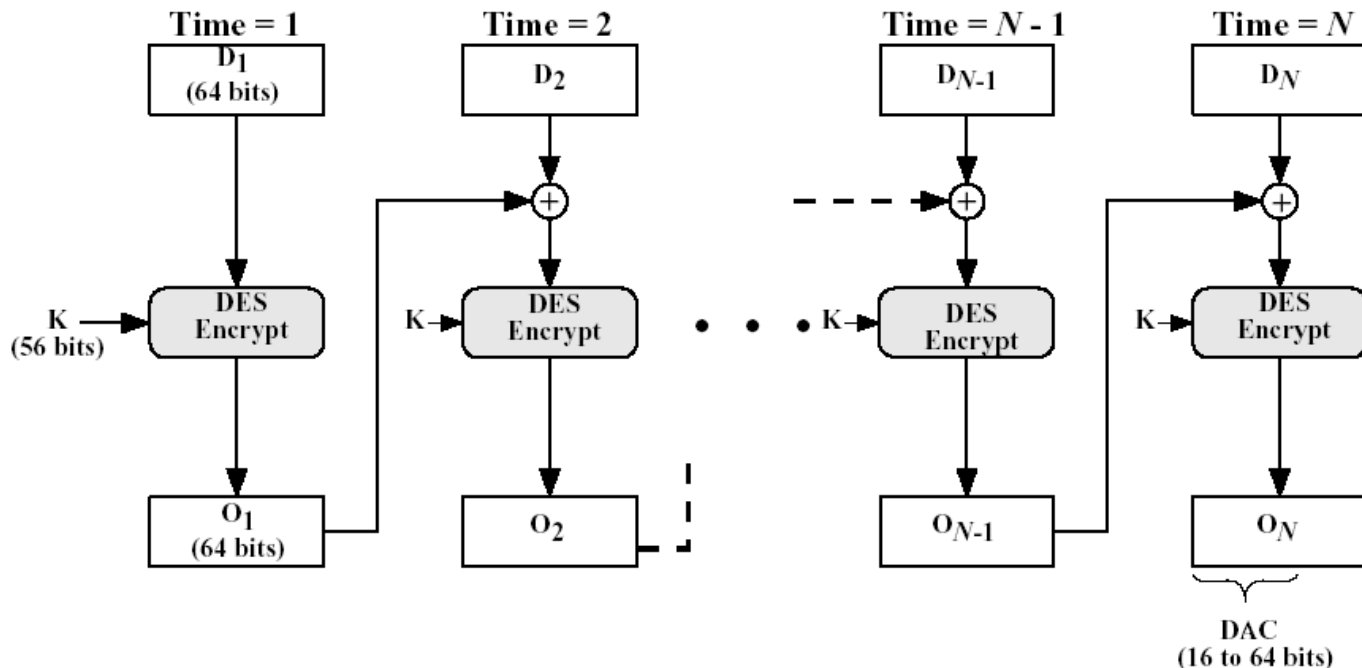
- An example on how to combine authentication with a block cipher mode
- Based on CBC mode (top), but with additional authentication (bottom)
- Here the HMAC takes a single variable length input, i.e. the concatenation of IV + ciphertext + HMAC key, and creates a fix length authentication key
 - ▣ The diagram is misleading as it shows two separate inputs
- How many secret keys would this scheme require?



Block Cipher Mode of Operation: The Galois / Counter Mode

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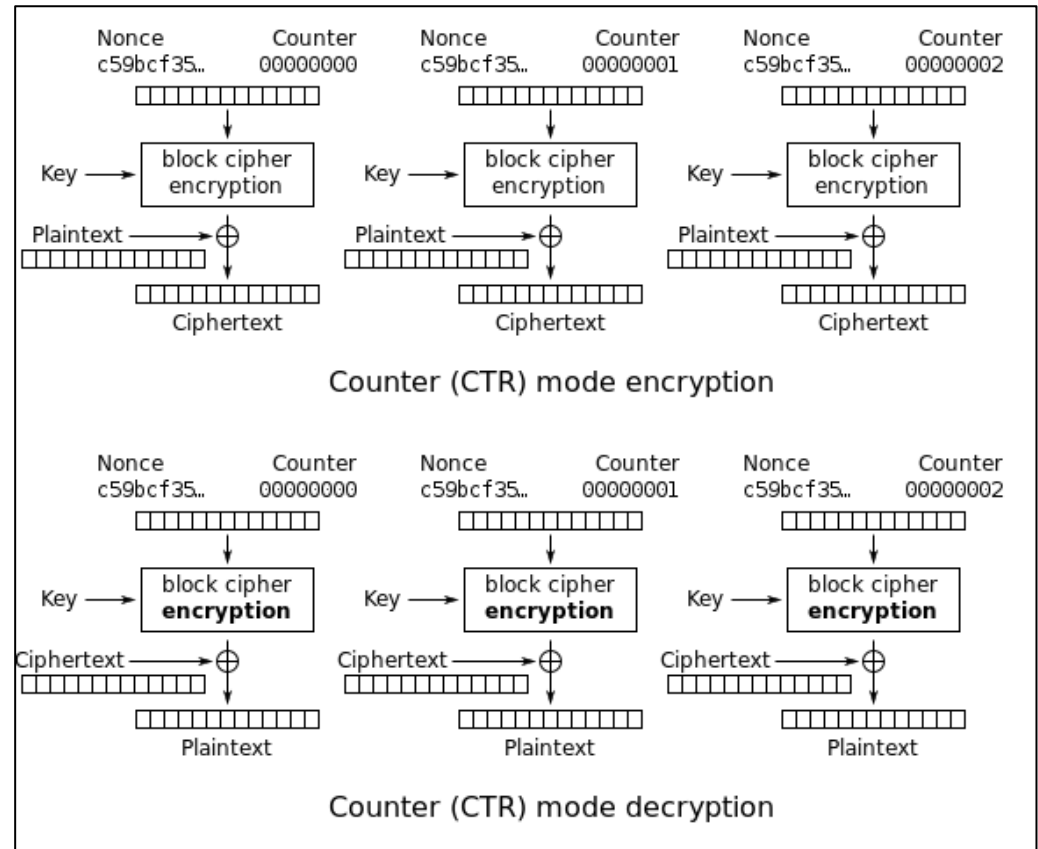
- What are weaknesses of the mode below and the AES-CBC-HMAC Mode (previous slide), i.e.
 - Can it be parallelised?
 - Is a 16- to 64-bit DAC sufficient?



Block Cipher Mode of Operation: The Galois / Counter Mode

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- Extension of counter mode
- Recall advantages of this mode?



Block Cipher Mode of Operation: The Galois / Counter Mode

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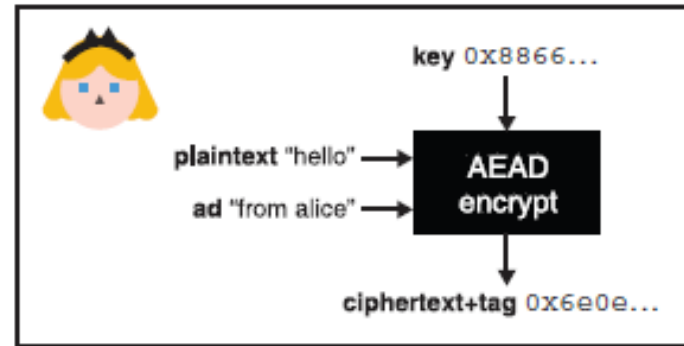
- ❑ GCM provides both data authenticity (integrity) and confidentiality
- ❑ It belongs to the class of **authenticated encryption with associated data (AEAD)** methods, i.e. it takes as an input
 - ❑ an initialisation vector IV
 - ❑ a **single** secret key K ,
 - ❑ the plaintext P , and
 - ❑ some associated data AD
- ❑ It encrypts the plaintext (similar to counter mode) using the key to produce ciphertext C , and computes an authentication tag T from the ciphertext and the associated data (which remain unencrypted)
- ❑ A recipient with knowledge of K , upon reception of AD, C and T , can decrypt the ciphertext to recover the plaintext P and can check the tag T to ensure that neither ciphertext nor associated data were tampered with
- ❑ GCM uses a block cipher with block size 128 bits (i.e., AES-128), and uses arithmetic in the Galois field $GF(2^{128})$ to compute the authentication tag
 - ❑ That's modular arithmetic with a modulus of 2^{128}

Features of AEAD

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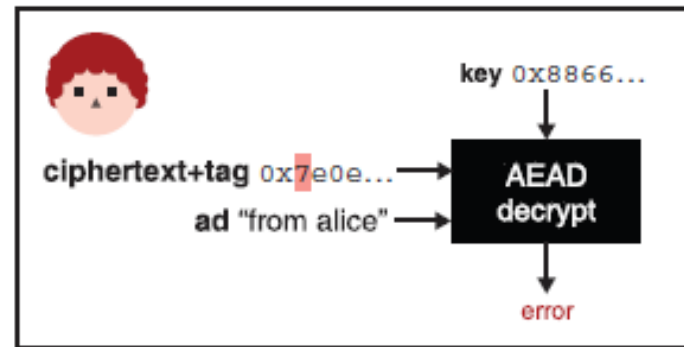
1. Alice and Bob meet in real life to agree on a key.



2. Alice can now use it to encrypt messages with an **AEAD algorithm** and the **symmetric key**. She can also add some optional associated data.



3. The ciphertext and tag are sent to Bob. An observer on the way **intercepts** them and **modifies** the ciphertext.

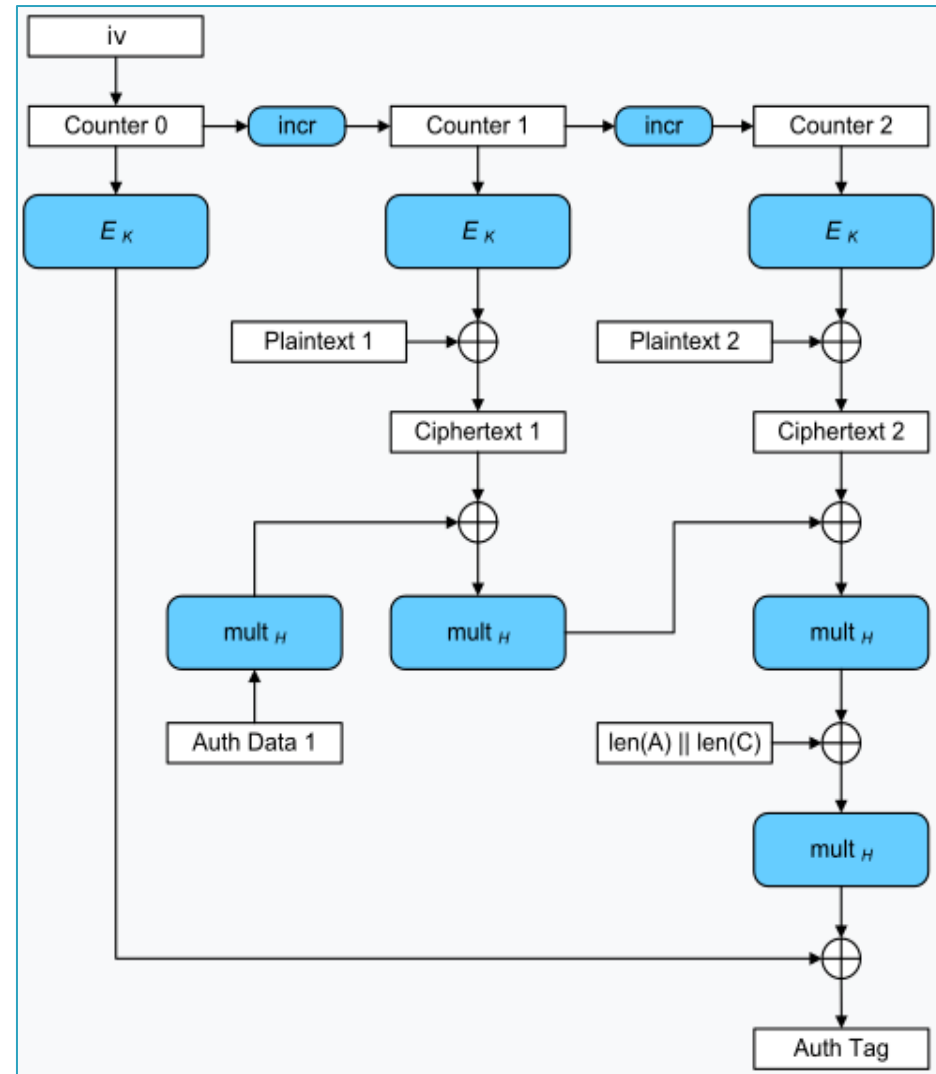


4. Bob uses the **AEAD decryption algorithm** on the **modified ciphertext** with the same key. The decryption fails.

Block Cipher Mode of Operation: The Galois / Counter Mode

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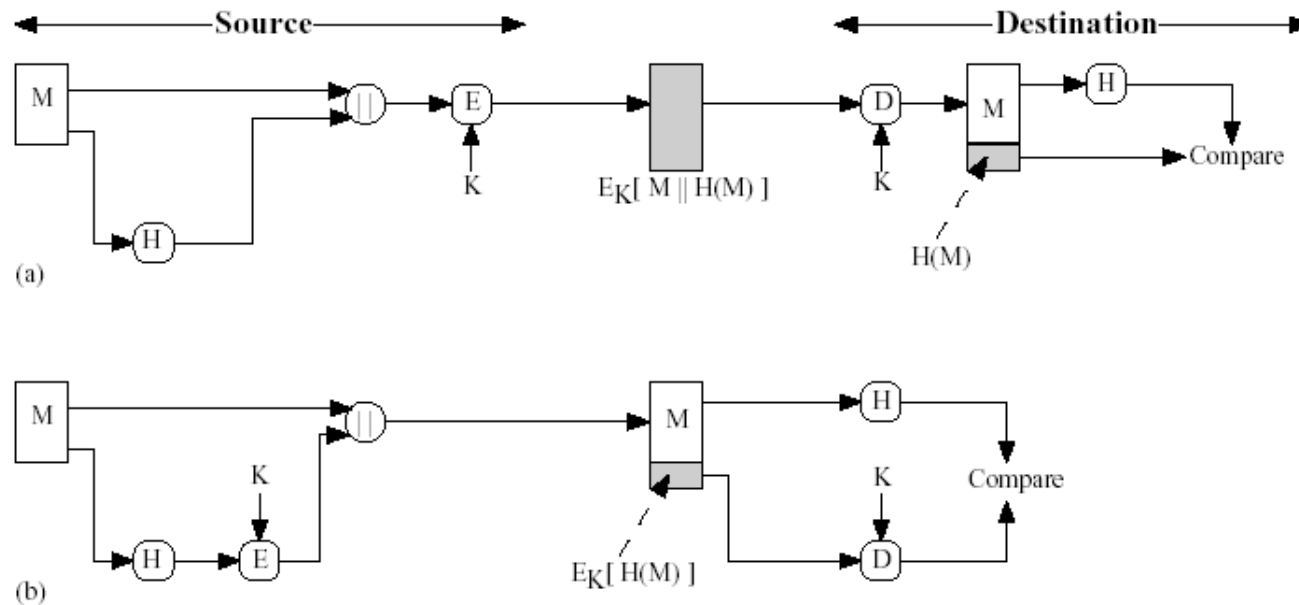
- A 96-bit IV is concatenated with a 32-bit counter (initialised with 0), i.e. $(IV \ll 32) \parallel C$
- E_K is AES with a 128 – 256 bit key (AES-128, AES-192 or AES-256)
- mult_H is a hash-function (later) that produces a 128-bit (hash) output
- Auth_Data_1 has a variable length (but its hash is 128-bit wide)
- $\text{len}(A)$ and $\text{len}(C)$ are 64-bit values that are the lengths (in bytes) of Auth_Data_1 and all ciphertext blocks respectively
- \oplus is the bitwise XOR function



Hash Functions and HMAC

- A hash function produces a fixed size hash code (i.e. hash or fingerprint) based on a variable size input message
 - ▣ A hash function
 - does not need a key
 - guarantees the integrity of the message
- However, since a hash function is public and is not keyed, a hash value may have to be protected (i.e., encrypted)
 - ▣ A HMAC (hash-based message authentication code) is a specific type of MAC involving a cryptographic hash function and a secret cryptographic key
 - ▣ A HMAC verifies both message integrity and its authenticity
- Modern hash functions calculate 256 - 512-bit hashes

Basic Uses of HMACs



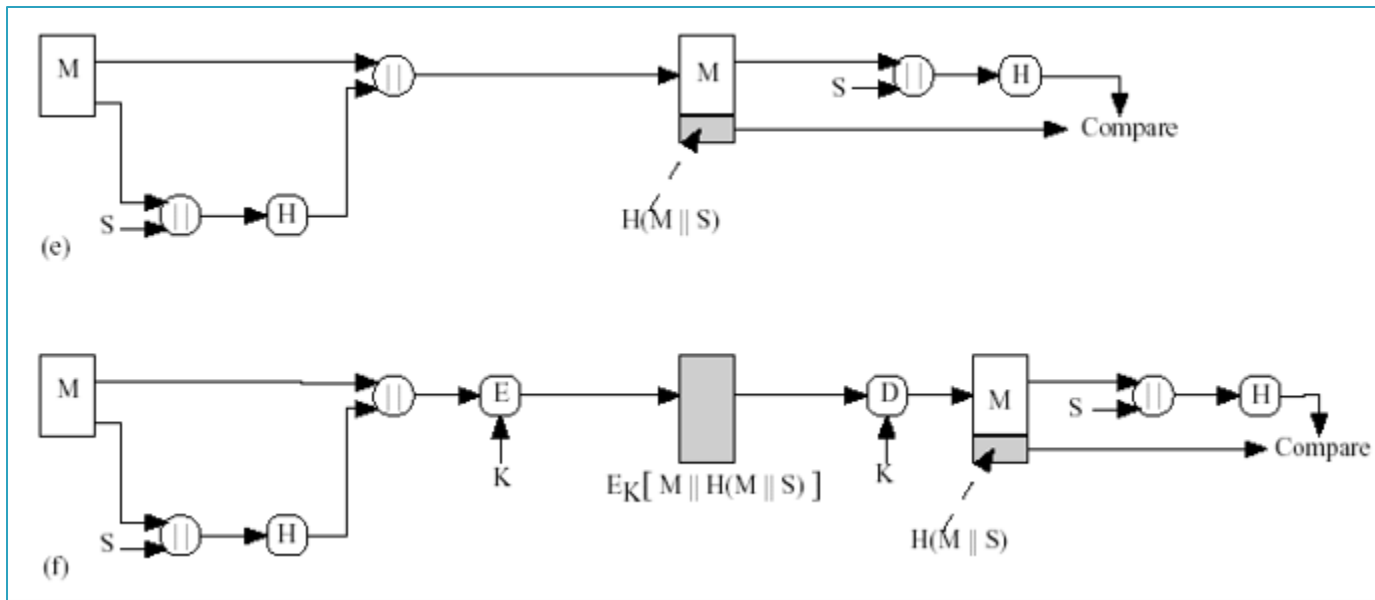
- M : Message
- H : Hash Function
- E : Block Cipher Encryption
- D : Block Cipher Decryption
- $||$: Concatenation operation

Note:

- Scenario (a) (and (f)) provide confidentiality and message authentication
- Scenario (b) (and (c)) provide message authentication only

Basic Uses of HMACs

- ❑ In scenarios (e) and (f) a symmetric secret seed S is used, which is shared between sender and receiver
- ❑ S is used to authenticate all messages exchanged between both endpoints
- ❑ Scenario (f) also uses a symmetric key K for confidentiality, which is independent from S



Case Study HMAC

- ❑ Assume you operate a distributed weather station with battery-operated sensors located across Ireland
- ❑ You use “public” networks (i.e. Wi-Fi, Internet) to collect data and send it for processing to a central hub in Galway
- ❑ Which basic uses of a Hash function as shown in the previous slides would be most **appropriate and efficient**?

Requirements for a Hash Function $H(x)$

- ❑ **One-way property** (also called **pre-image resistance**):
For a given hash function H and a hash value h it is infeasible to find x such that $H(x) = h$
 - ▣ I.e., it is virtually impossible to generate a message given a hash
 - ▣ Such a situation is also called a **hash collision**
- ❑ Why is the one-way property important?
 - ▣ See Figure (e): An opponent could intercept $M \parallel H(M, S)$, create inputs $M \parallel X$ (with some random value X), until a hash collision is found (i.e. S)

Requirements for a Hash Function $H(x)$

- ❑ **Weak collision resistance (also called second pre-image resistance):**
For a given hash function H and a known input x it is infeasible to find another input y with
 $y \neq x$ and $H(x) = H(y)$
- ❑ Why is the weak collision resistance important?
 - ▣ See Figure (b): An opponent could
 - calculate $h(M)$ (as both h and M are known)
 - find an alternate message with the same hash code (a hash collision), and
 - send it together with the encrypted (original) hash code to the receiver
 - ▣ The receiver would not be able to realise that the original message had been tampered with
 - Think of the previous software patch example

Requirements for a Hash Function $H(x)$

- **Strong collision resistance** (also called **collision resistance**):
It is computational infeasible to find **any** pair of inputs (i.e., messages) (x, y) with $H(x) = H(y)$

- Why is the strong collision resistance important?
 - ▣ Again, see Figure (b), but this time the attack vector is different:
 - Rather than intercepting a hashed message in transit, the attacker presents the signing authority a crafted authentic message that has the same hash as a fraudulent message
 - Generating such a crafted message is accommodated by the **Birthday Paradox** discussed earlier

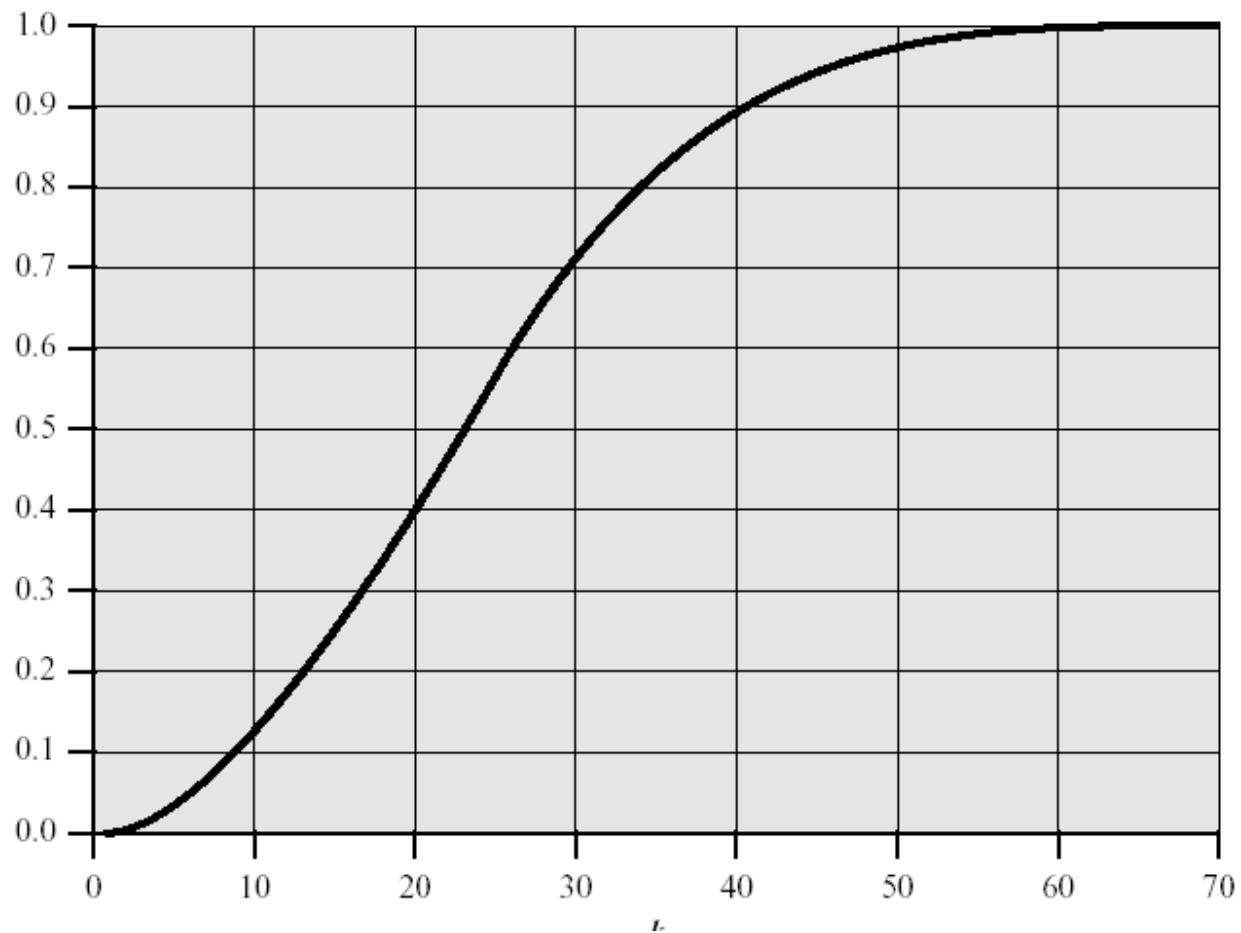
Birthday Paradox Attack

- ❑ Rather than thinking of birthdays, we consider messages and their hashes
- ❑ In the BPA the attacker does not intercept a hashed message in transit, but presents the signing authority a crafted authentic message that has the same hash as a fraudulent message (HMAC use case b)
- ❑ For a hash value that is m -bit long, the attacker creates a large number (i.e., in the order of $2^{0.5m}$) of variations of:
 - ❑ correct messages
 - ❑ fraudulent replacement messages
- ❑ The birthday paradox will make it more likely to find among both sets a correct message M_{nice} that has the same hash as a fraudulent message M_{nasty}
- ❑ M_{nice} is presented to the signing authority, who
 - ❑ hashes the message
 - ❑ encrypt the hash using the secret key (only known to the signing authority and the receiver)
 - ❑ concatenate message and hash
- ❑ Before the message is sent off, the attacker replaces M_{nice} with M_{nasty}
- ❑ The receiver gets M_{nasty} , but will assume that it was signed (and send) by the signing authority

Birthday Paradox

- What is the minimum value k such that the probability is greater than 0.5 that at least 2 people in a group of k people have the same birthday, assuming that a year has 365 days?
- Intuitively someone would assume that $k = 365 / 2 = 183$
- **Probability theory shows, that $k = 23$ is sufficient!**

Birthday Paradox



BPA – How to create many Variations of a Message

- The example gives a letter in 2^{37} variations

Dear Anthony,

{This letter is
I am writing} to introduce {you to
to you} {Mr.
--} Alfred {P.
--}

Barton, the {newly appointed} {chief
senior} jewellery buyer for {our
the}

Northern {European
Europe} {area
division} . He {will take
has taken} over {the
--}

responsibility for {all
the whole of} our interests in {watches and jewellery
jewellery and watches}

in the {area
region} . Please {afford
give} him {every
all the} help he {may need
needs}

to {seek out
find} the most {modern
up to date} lines for the {top
high} end of the

market. He is {empowered
authorized} to receive on our behalf {samples
specimens} of the

{latest
newest} {watch and jewellery
jewellery and watch} products, {up
subject} to a {limit
maximum}

of ten thousand dollars. He will {carry
hold} a signed copy of this {letter
document}

as proof of identity. An order with his signature, which is {appended
attached}

{authorizes
allows} you to charge the cost to this company at the {above
head office}

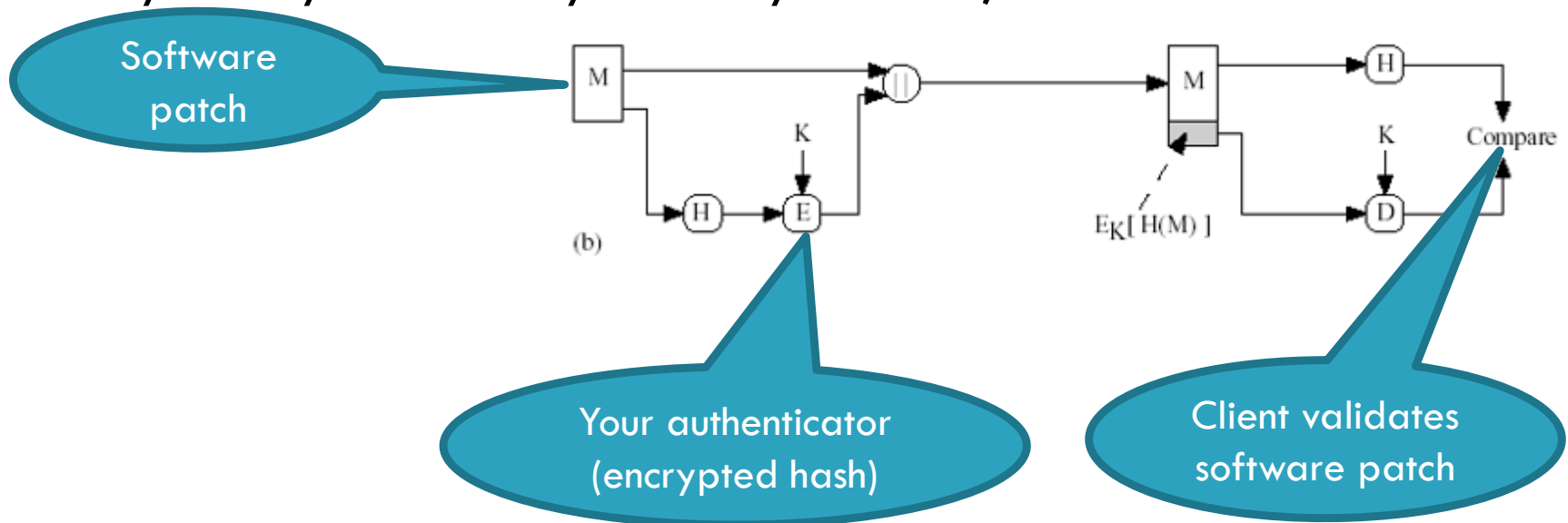
address. We {fully
--} expect that our {level
volume} of orders will increase in

the {following
next} year and {trust
hope} that the new appointment will {be
prove}

{advantageous
an advantage} to both our companies.

Case Study: Circulating Software using the BPA

- ❑ This is a typical insider attack (here conducted by Grumpy George – GG – a disgruntled lead engineer in your team)
- ❑ Again, your team develops an urgent software patch, which is hashed
- ❑ The 32-bit hash value is encoded using a symmetric key K , which is shared with your client
- ❑ The key is only known to you and your client, but not to GG



Case Study: Circulating Software via a Birthday Paradox Attack

- ❑ GG as the lead engineer creates a large number of binary code versions for
 - ▣ software patches (to be presented to quality team)
 - ▣ malicious software patches (to be circulated)
- ❑ How can GG create $> 2 * 2^{16}$ different source code variations?
 - ▣ GG introduces in both source code files a new constant variable (e.g. long int) that is not otherwise used, e.g.
...
`const unsigned long int var = 12; // possible values are 0 ... $2^{64}-1$`
 - ▣ GG then creates different source codes by systematically incrementing `var`
 - GG is able to create 2^{64} different versions of both programs if needs to be
- ❑ GG compiles each of those software versions and calculates their hash
- ❑ GG looks for a hash collision, i.e. a software patch and a malicious patch that have the same hash code
- ❑ GG present this software patch to quality team, who sign it using key K
- ❑ GG replaces the software with the malicious patch before sending it to the client

Hash Function Execution (Example HAVAL)

- ❑ HAVAL creates a 256-bit fingerprint, for example:
 - ❑ "The quick brown fox jumps over the lazy **d**og"
will be translated into the (256 bit) hash
"b89c551cdfe2e06dbd4cea2be1bc7d557416c58ebb4d07cb
c94e49f710c55be4"
 - ❑ "The quick brown fox jumps over the lazy **c**og"
will be translated into the hash
"60983bb8c8f49ad3bea29899b78cd741f4c96e911bbc272e
5550a4f195a4077e"
- ❑ **I.e. very similar inputs result in totally different outputs, there is no correlation between a hash and its original input**

A naive Hash Function based on XOR

- Consider the XOR function \oplus :
- The input is broken into m blocks
- For the resulting hash value C , each bit C_i is calculated via

$$C_i = b_{i1} \oplus b_{i2} \oplus b_{i3} \oplus \dots b_{im}$$

Where

- m = the number of n -bit blocks and
- b_{ij} is the i^{th} bit of the j^{th} block

EX-OR Gate Truth Table

<i>A</i>	<i>B</i>	<i>A \oplus B</i>
<i>0</i>	<i>0</i>	<i>0</i>
<i>0</i>	<i>1</i>	<i>1</i>
<i>1</i>	<i>0</i>	<i>1</i>
<i>1</i>	<i>1</i>	<i>0</i>

A naive Hash Function based on XOR

	Bit 1	Bit 2	...	Bit n
Block 1	b_{11}	b_{21}		b_{n1}
Block 2	b_{12}	b_{22}		b_{n2}
...				
Block m	b_{1m}	b_{2m}		b_{nm}
Hash code	C_1	C_2		C_n

A naive Hash Function based on XOR

- ◆ Consider the ASCII-encoded input “ABC” and a hash function H that calculates an 8-bit hash h:
 - $\text{ASCII}(A) = 65_{10} = 01000001_2$
 - $\text{ASCII}(B) = 66_{10} = 01000010_2$
 - $\text{ASCII}(C) = 67_{10} = 01000011_2$

◆		Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
	A	0	1	0	0	0	0	0	1
	B	0	1	0	0	0	0	1	0
	C	0	1	0	0	0	0	1	1
	h	0	1	0	0	0	0	0	0

$$H(\text{“ABC”}) = h = 64_{10} = \text{“@”}$$

A naive Hash Function based on XOR

- ◆ Does this algorithm fulfil the requirements of a hash function:
 - One-way property?
 - Weak collision resistance?

	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
A	0	1	0	0	0	0	0	1
B	0	1	0	0	0	0	1	0
C	0	1	0	0	0	0	1	1
h	0	1	0	0	0	0	0	0

$$H(\text{"ABC"}) = 64_{10} = \text{"@"}$$

Example: 8-bit Hash Function based on XOR

◆ Fulfils requirements of hash function?

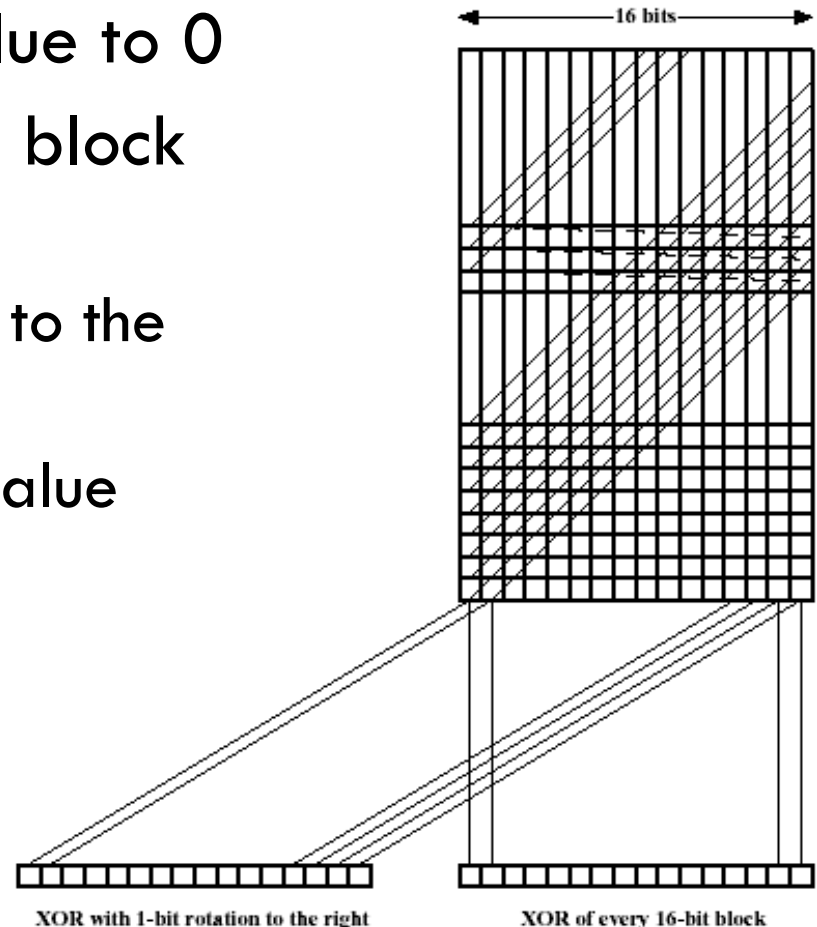
- One-way property? Certainly not!
- Weak collision resistance? $H(\text{"ABC"}) = H(\text{"@@@"}) = H(\text{"@@@@@@"}) = \dots$

	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
"@"	0	1	0	0	0	0	0	0
"@"	0	1	0	0	0	0	0	0
"@"	0	1	0	0	0	0	0	0
h	0	1	0	0	0	0	0	0

$$H(\text{"@@@"}) = 64_{10} = \text{"@"}$$

A naive Hash Function based on rotating XOR

- Initially set the n-bit hash value to 0
- Process each successive n-bit block as follows:
 - ▣ Rotate the current hash value to the left by one bit
 - ▣ XOR the block into the hash value



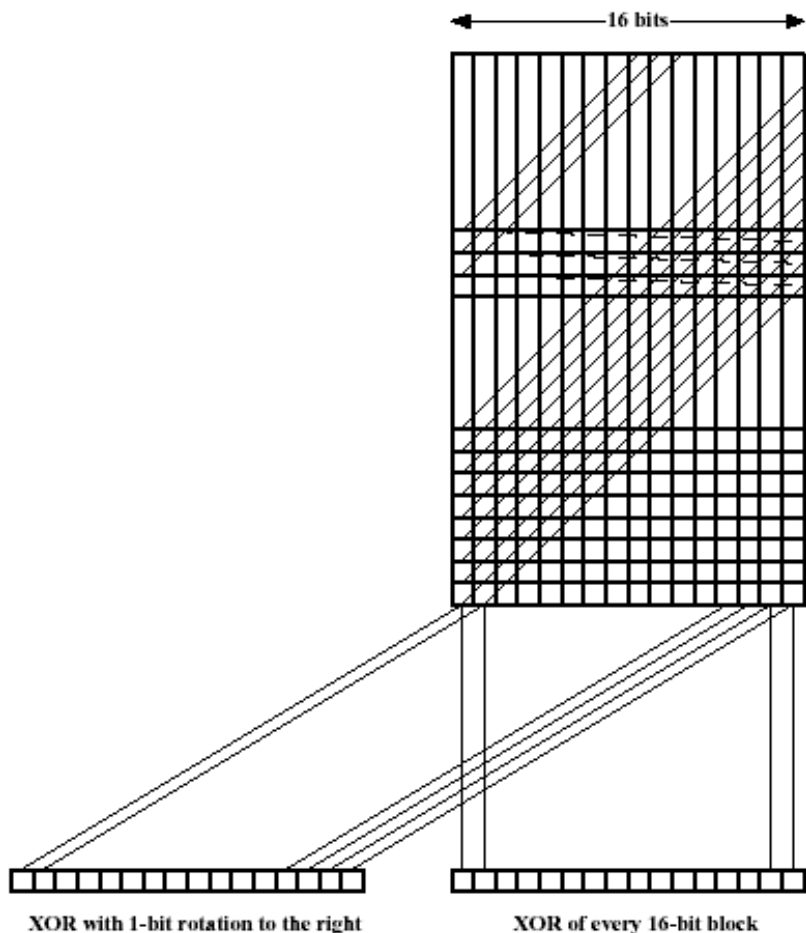
Example: Simple Hash Function based on Rotating XOR

- Consider “ABCD”
- “AB” = $01000010\ 01000011_2$
- “CD” = $01000100\ 01000101_2$
- “CD” left-rotated = $10001000\ 10001010_2$

	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1
	0	1	0	0	0	0	1	1	0	1	0	0	0	0	1	1
	1	0	0	0	1	0	0	0	1	0	0	0	1	0	1	0
h	1	1	0	0	1	0	1	1	1	1	0	0	1	0	0	1

$h = \text{CBC9}_{16}$

Example: Simple Hash Function based on Rotating XOR

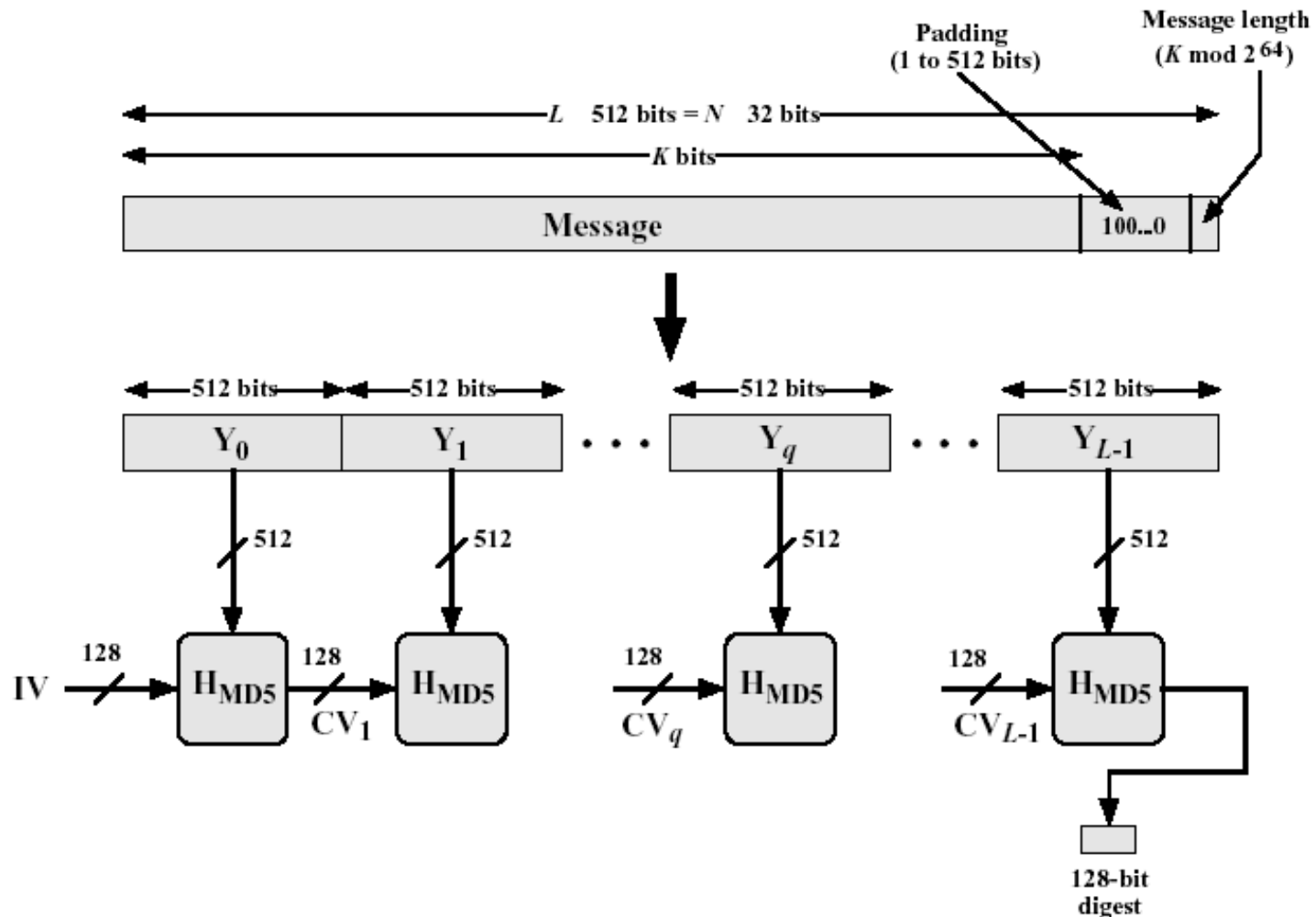


- ❑ Assume a password must be at least 2 ASCII-encoded characters long
- ❑ Fulfills requirements of hash Function?
 - ▣ One-way property?
 - ▣ Weak collision resistance?

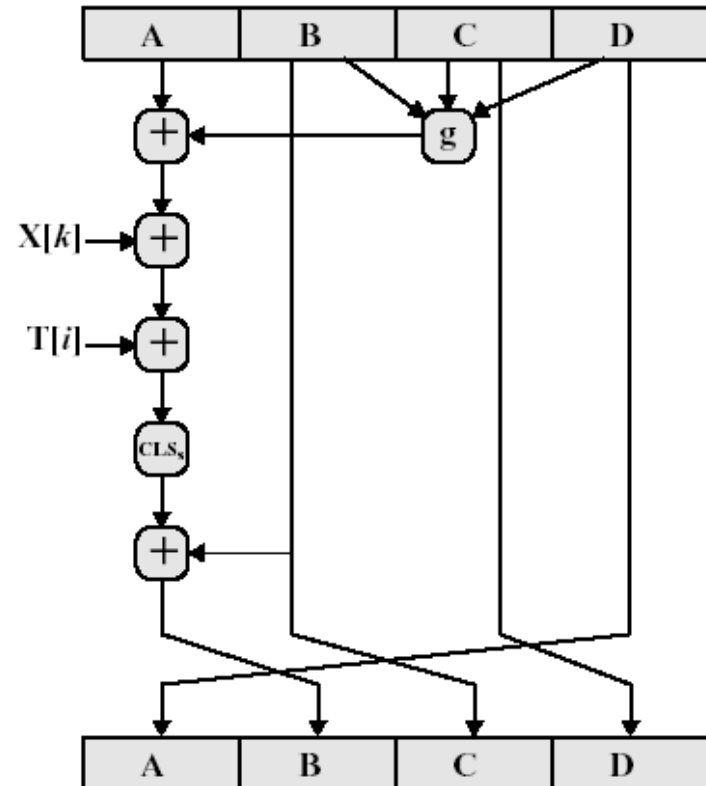
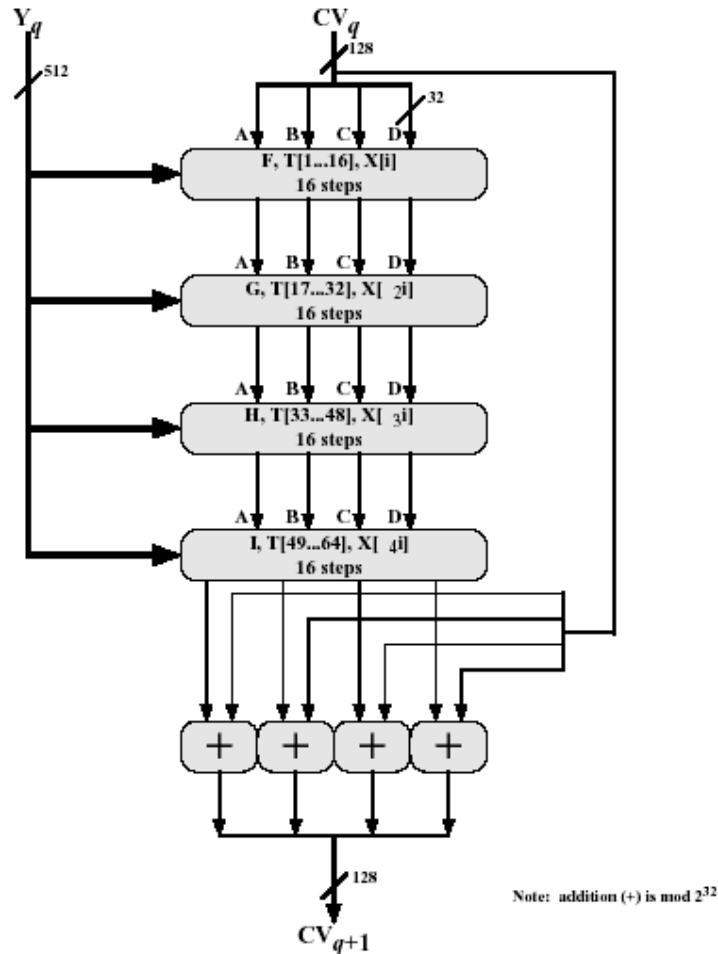
Examples for Hash Algorithms

- ❑ In order to meet the aforementioned requirements, a hash algorithm must
 - ▣ be non-trivial
 - ▣ calculate long hash values
- ❑ Popular hash functions include:
 - ▣ MD5:
 - Produces a 128-bit hash value
 - Specified as Internet standards (RFC1321)
 - Still has some popularity, but unsafe for years (broken via collision attacks)
 - ▣ SHA (Secure Hash Algorithm) - X:
 - Family of hash functions, designed by NIST & NSA
 - SHA-3 (released 2015) produces 224-, 256-, 384- and 512-bits hash values
 - Internet standard
 - ▣ RIPEMD-160:
 - Creates a 160-bit hash value
 - Developed in Europe
- ❑ See <https://defuse.ca/checksums.htm>

FYI: MD5-An Overview



FYI: MD5-Processing of a Single 512 Bit Block (left) and Elementary MD5 Operation



FYI: MD5-Table T

T[1] = D76AA478	T[17] = F61E2562	T[33] = FFFA3942	T[49] = F4292244
T[2] = E8C7B756	T[18] = C040B340	T[34] = 8771F681	T[50] = 432AFF97
T[3] = 242070DB	T[19] = 265E5A51	T[35] = 699D6122	T[51] = AB9423A7
T[4] = C1BDCEEE	T[20] = E9B6C7AA	T[36] = FDE5380C	T[52] = FC93A039
T[5] = F57C0FAF	T[21] = D62F105D	T[37] = A4BEEA44	T[53] = 655B59C3
T[6] = 4787C62A	T[22] = 02441453	T[38] = 4BDECFA9	T[54] = 8F0CCC92
T[7] = A8304613	T[23] = D8A1E681	T[39] = F6BB4B60	T[55] = FFEFF47D
T[8] = FD469501	T[24] = E7D3FBC8	T[40] = BEBFB70	T[56] = 85845DD1
T[9] = 698098D8	T[25] = 21E1CDE6	T[41] = 289B7EC6	T[57] = 6FA87E4F
T[10] = 8B44F7AF	T[26] = C33707D6	T[42] = EAA127FA	T[58] = FE2CE6E0
T[11] = FFFF5BB1	T[27] = F4D50D87	T[43] = D4EF3085	T[59] = A3014314
T[12] = 895CD7BE	T[28] = 455A14ED	T[44] = 04881D05	T[60] = 4E0811A1
T[13] = 6B901122	T[29] = A9E3E905	T[45] = D9D4D039	T[61] = F7537E82
T[14] = FD987193	T[30] = FCEFA3F8	T[46] = E6DB99E5	T[62] = BD3AF235
T[15] = A679438E	T[31] = 676F02D9	T[47] = 1FA27CF8	T[63] = 2AD7D2BB
T[16] = 49B40821	T[32] = 8D2A4C8A	T[48] = C4AC5665	T[64] = EB86D391

FYI: MD5-Primitive Functions and their Truth Tables

Round	Primitive function g	$g(b, c, d)$
1	$F(b, c, d)$	$(b \text{ AND } c) \text{ OR } (\text{NOT } b \text{ AND } d)$
2	$G(b, c, d)$	$(b \text{ AND } d) \text{ OR } (c \text{ AND NOT } d)$
3	$H(b, c, d)$	$B \text{ EXOR } c \text{ EXOR } d$
4	$I(a, b, c)$	$C \text{ EXOR } (b \text{ or NOT } d)$

b	c	d	F	G	H	I
0	0	0	0	0	0	1
0	0	1	1	0	1	0
0	1	0	0	1	1	0
0	1	1	1	0	0	1
1	0	0	0	0	1	1
1	0	1	0	1	0	1
1	1	0	1	1	0	0
1	1	1	1	1	1	0

Non-Cryptographic Hash Functions aka Checksums

- ❑ Checksums are designed to detect bit errors of files or data streams, e.g.
 - ▣ Hard disk storage errors
 - ▣ Data transmission errors
- ❑ CRC (Cyclic Redundancy Code) is a well know example
- ❑ Such checksums are too short and vulnerable to brute force attacks, and **are not suitable for cryptographic purposes**

